



Microprocessor & Assembly Language

Program: BS (CS)

Course Code: CSC-304

EDP Codes: 102007054

Instructor: Muhammad Amin

Examination: Final-Term

Semester: Summer 2020

Duration: 4 Hours

Date: Sep. 26, 2020

Time: 9:00 am

Question No.	Q.1	Q.2	Q.3	Q.4	Q.5	Q.6	
Total Marks	12	4	7+2+2=11	6	2x3=6	2+2+3+4=11	50

Note: Attempt all questions.

Q.1 Use the following variable definitions for the coming question:

.data

wVal1 WORD 3000h

wVal2 WORD 7000h

listB BYTE 50h, 40h, 30h, 20h, 10h

listW WORD 3000h, 2000h, 1000h

listD DWORD 30000000h, 20000000h, 10000000h

.code

main PROC

What will be the value of the destination operand after each of the following instructions execute in sequence?

mov bx, 0ABCDh

movzx eax, bx ; (a) EAX =

mov bx, 0DCBAh

movsx eax, bx ; (b) EAX =

mov ax, wVal1 ; (c) AX =

xchg ax, wVal2 ; (d) AX = , (e) val2 =

mov wVal1, ax ; (f) val1 =

mov al, listB ; (g) AL =

mov al, [listB+4] ; (h) AL =

mov ax, listW ; (i) AX =

mov ax, [listW+4] ; (j) AX =

mov eax, listD ; (k) EAX =

mov eax, [listD+8] ; (l) EAX =

Q.2 Write down the values of the Carry, Sign, Zero, and Overflow flags after each instruction has executed:

```
mov ax, 7FF0h
```

```
add al, 10h      ; (a) CF =          SF =          ZF =          OF =
```

```
add ah, 1        ; (b) CF =          SF =          ZF =          OF =
```

```
add ax, 2        ; (c) CF =          SF =          ZF =          OF =
```

```
mov al, 1
```

```
sub al, 2        ; (d) CF =          SF =          ZF =          OF =
```

Q.3 Use the following data definitions for the coming question:

```
.data
```

```
listB          BYTE 60h, 50h, 40h, 30h, 20h, 10h
```

```
listW          WORD 4 DUP(?), 1000h
```

```
string1       BYTE "Assembly Language", 0
```

(i) What will be the value of EAX after each of the following instructions execute?

```
mov eax, TYPE listB      ; (a) EAX =
```

```
mov eax, LENGTHOF listB  ; (b) EAX =
```

```
mov eax, SIZEOF listB    ; (c) EAX =
```

```
mov eax, TYPE listW      ; (d) EAX =
```

```
mov eax, LENGTHOF listW  ; (e) EAX =
```

```
mov eax, SIZEOF listW    ; (f) EAX =
```

```
mov eax, SIZEOF string1  ; (g) EAX =
```

(ii) Write an instruction that moves all four bytes in listB to the EAX register.

(iii) Insert a LABEL directive in the given data that permits listB to be moved directly to EAX register.

Q.4 Use the following data definitions for coming question:

```
listB          BYTE 10h, 20h, 30h, 40h
```

```
listW          WORD 8Ah, 3Bh, 72h, 44h, 66h
```

```
listD          DWORD 1, 2, 3, 4, 5
```

```
pointer1      DWORD listD
```

What will be the value of the destination operand after each of the following instructions execute in sequence?

```
mov esi, OFFSET listB
```

```
mov al, [esi]          ; (a) AL =
```

```
mov al, [esi+3]        ; (b) AL =
```

```
mov esi, OFFSET listW + 2
```

```
mov ax, [esi]          ; (c) AX =
```

```

mov edi, 8
mov edx, [listD + edi]           ; (d) EDX =
mov edx, listD [edi]            ; (e) EDX =
mov ebx, pointer1
mov eax, [ebx+4]                ; (f) EAX =

```

Q.5 Implement the following pseudocode in assembly language:

```

(i)  if( var1 <= var2 )
        var3 = 15;
    else
    {
        var3 = 10;
        var4 = 30;
    }
(ii)  if ( val1 > ecx ) AND ( ecx > edx ) then
        A = 12
    else
        B = 6;
(iii) while( ebx < eax)
        ebx = ebx + 1;

```

Q.6 (i) What will be the final value of EAX in this example?

```

mov eax, 0
mov ecx, 10
L1:  mov eax, 3
     mov ecx, 5
L2:  add eax, 5
     loop L2
     loop L1

```

(ii) Write a program that calculates the following expression, using registers:

$$A = (A + B) - (C + D)$$

(iii) Write a program that uses a loop to copy all the elements from an unsigned Word array into an unsigned doubleword array.

(iv) Write a program that displays a string in all possible combinations of foreground and background colors (16 x 16 =256). The colors are numbered from 0 to 15, so you can use a nested loop to generate all possible combinations. Also use a delay of 1s in each foreground color change.

******End of Exam******