

Lab #2

Matrices, solution of matrices and their operations using MATLAB

Objective:

Matrix:

MATLAB treats every thing as a matrix

- 1-by-1 matrices are interpreted as scalars
- Matrices with only one row or one column are known as vectors
- A matrix is a rectangular array of numbers.

Example:

```
>> f = [ 1 2 3; 4 5 6]
f=
1 2 3
4 5 6
>> h = [ 2 4 6; 1 3 5]
h=
2 4 6
1 3 5
```

Accessing Matrices:

- The matrix element located in the i-th row and j-th column of “A” is referred to as, $A(i,j)$

Some useful commands:

a) Magic Function

It generates a matrix whose elements are such that the sum of all elements in its rows, columns and diagonal elements are same. You can generate a matrix by entering

```
>> m=magic(4)
```

b) Sum Function

You can verify the above magic square by entering

```
>>sum(m)
```

For rows take the transpose and then take the sum

```
>>sum(m')
```

c) Diag

You can get the diagonal elements of a matrix by entering

```
>> d=diag(m)
```

```
>>sum(d)
```

d) Matrix Addressing:

-- matrixname(row, column)

-- colon may be used in place of a row or column reference to select the entire row or column.

Example:

```
>>f(2,3)
```

```
ans =
```

```
6
```

```
>>h(:,1)
```

```
ans =
```

```
2
```

```
1
```

Where

```
f=
```

```
1   2   3  
4   5   6
```

```
h=
```

```
2   4   6  
1   3   5
```

More Useful Commands

zeros(n) returns a n x n matrix of zeros

zeros(m,n) returns a m x n matrix of zeros

ones(n) returns a n x n matrix of ones

ones(m,n)	returns a m x n matrix of ones
rand(n)	returns a n x n matrix of random number
rand(m,n)	returns a m x n matrix of random number
size (A)	for a m x n matrix, returns the row vector [m,n] containing the number of rows and columns.
length(A)	returns the larger of the number of rows or columns in A.
Transpose	$B = A'$
Identity Matrix	$\text{eye}(n) \rightarrow$ returns an n x n identity matrix $\text{eye}(m,n) \rightarrow$ returns an m x n matrix with ones on the main diagonal and zeros elsewhere.
Addition	$C=A+B$
Subtraction	$C=A-B$
Scalar Multiplication	$B = \alpha A$, where α is a scalar.
Matrix Multiplication	$C = A.*B$
Matrix Inverse	$B = \text{inv}(A)$, A must be a square matrix in this case.
Matrix Powers	$B = A.^2 \rightarrow$ squares each element in the matrix
$C = A * A \rightarrow$	computes $A*A$, and A must be a square matrix.

Determinant det (A), and A must be a square matrix.

Note: A, B, C are matrices, and m, n, α are scalars.

Array Operations:

a) Scalar-Array Mathematics

- For addition, subtraction, multiplication, and division of an array by a scalar simply apply the operations to all elements of the array.

Example:

```
>> f = [ 1 2; 3 4]
```

```
f=
```

```
12
```

```
34
```

```
>> g = 2*f - 1 // Each element in the array f is multiplied by 2, then subtracted by 1.
```

```
g=
```

```
13
```

```
57
```

Element-by-Element Array-Array Mathematics

<i>Operation</i>	<i>Algebraic Form</i>	<i>MATLAB</i>
Addition	$a + b$	$a + b$
Subtraction	$a - b$	$a - b$
Multiplication	$a \times b$	$a .* b$
Division	$a \div b$	$a ./ b$
Exponentiation	ab	$a .^ b$

Example:

```
>> x = [ 1 2 3 ];
```

```
>> y = [ 4 5 6 ];
```

```
>> z = x .* y // Each element in x is multiplied by the corresponding element in y.
```

```
z= 4 10 18
```

b) Solutions to Systems of Linear Equations

Example:

A system of 3 linear equations with 3 unknowns (x_1 , x_2 , x_3):

$$3x_1 + 2x_2 - x_3 = 10$$

$$-x_1 + 3x_2 + 2x_3 = 5$$

$$x_1 - x_2 - x_3 = -1$$

Let:

$$A = \begin{bmatrix} 3 & 2 & 1 \\ -1 & 3 & 2 \\ 1 & -1 & -1 \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad b = \begin{bmatrix} 10 \\ 5 \\ -1 \end{bmatrix}$$

$$Ax = b$$

Solution by left division in MATLAB:

```
>> A = [ 3 2 -1; -1 3 2; 1 -1 -1];
```

```
>> B = [ 10; 5; -1];
```

```
>> x = A\B
```

```
x=
```

```
-2.0000
```

```
5.0000
```

```
-6.0000
```

Solution by Matrix Inverse in MATLAB:

```
>> A = [3 2 -1; -1 3 2; 1 -1 -1];
```

```
>> B = [10; 5; -1];
```

```
>> x = inv(A)*B
```

```
x=
```

```
-2.0000
```

```
5.0000
```

```
-6.0000
```

Post Lab Questions

1. The command eye(2) generates;

2. If $f=[5,6,7;9,0,1;6,3,2]$ then find $f^2-1/10$.

3. What do the following basic Matrix functions represent

det	
zeros	
ones	
rand	

Lab Tasks

Task 1

- a) Generate a vector of 50 elements having random values between 0 and 50.
- b) What do the following commands generate:
- `m=magic(4)`
 - `sum(m)`
 - `diag(m)`
 - `ones(3),ones(3,2)`
 - `zeros(3),zeros(3,2)`

Task 2

A =		B =		C =					
1	2	3	1	1	1	1	2	1	2
4	5	6	2	2	2				
7	8	9	3	3	3				

- a) Practice the following Matrix operations on the given Matrices A, B and C:
- `A+B`
 - `A'`
 - `A*B`
 - `2*A`
 - `A/2`
 - `C.^2`
- b) Find the size of Matrix C and also generate an identity Matrix.