


Introduction to Telecommunication Systems

Lecture 8



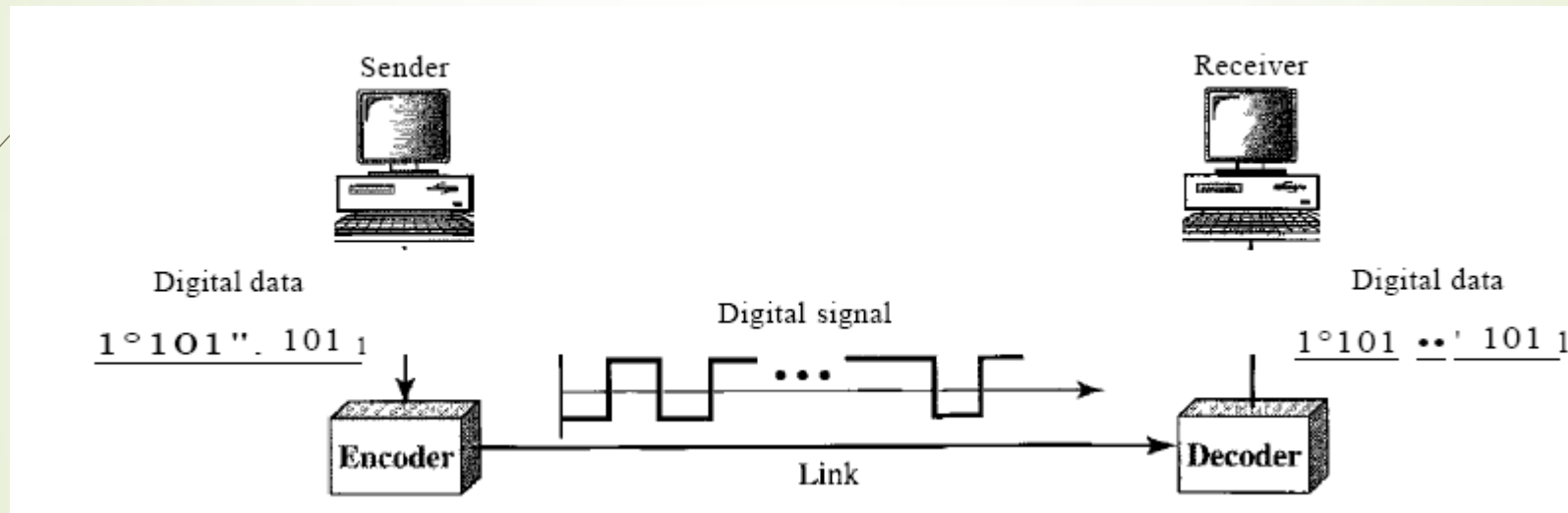
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Digital Transmission

Digital Data, Digital Signal

- Line coding is the process of converting digital data to digital signals.
- Line coding converts a sequence of bits to a digital signal.
- At the sender, digital data are encoded into a digital signal; at the receiver, the digital data are recreated by decoding the digital signal.

Digital Transmission



Line coding and decoding

Line Encoding Schemes

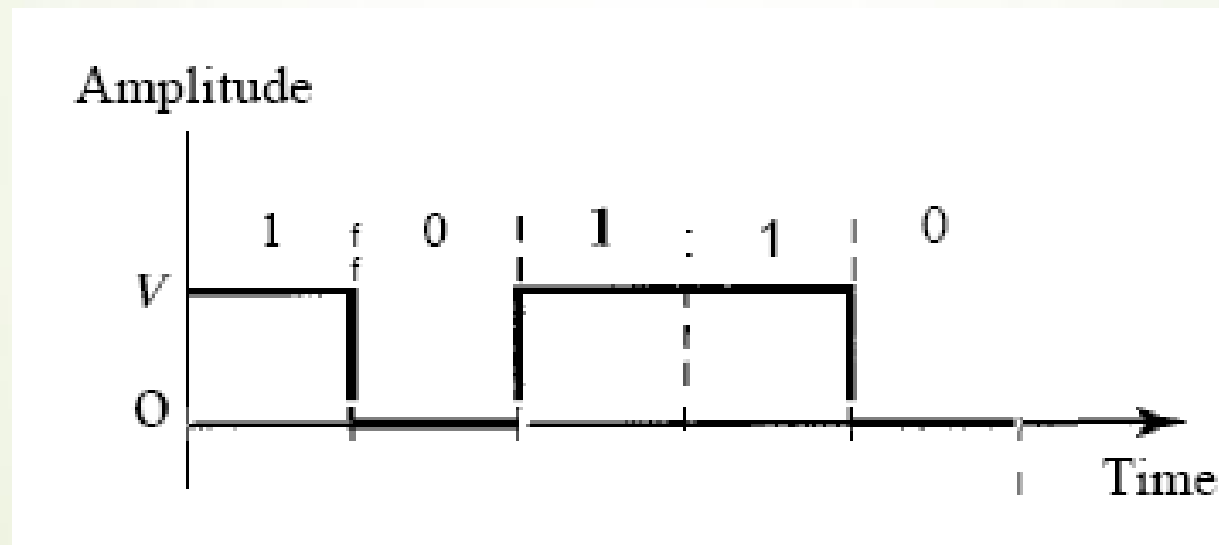
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- Unipolar: NRZ Scheme
- Polar Scheme: Nonreturn to Zero-Level (NRZ-L), Nonreturn to Zero Inverted (NRZI)
- Multilevel Binary: Bipolar –AMI
- Bi-phase Encoding : Bi-phase Manchester and Differential Manchester
- Block Coding: B8ZS and HDB3

Unipolar NRZ Scheme

- In a unipolar scheme, all the signal levels are on one side of the time axis, either above or below.
- NRZ (Non-Return-to-Zero): Traditionally, a unipolar scheme was designed as a non-return-to-zero (NRZ) scheme in which the positive voltage defines bit 1 and the zero voltage defines bit 0.
- It is called NRZ because the signal does not return to zero at the middle of the bit.
- Figure show a unipolar NRZ scheme.

Unipolar NRZ Scheme



Polar Schemes

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- ▶ In polar schemes, the voltages are on the both sides of the time axis.
- ▶ For example, the voltage level for 0 can be positive.
- ▶ The voltage level for 1 can be negative.
 - ▶ Nonreturn to Zero-Level (NRZ-L)
 - ▶ Nonreturn to Zero Inverted (NRZ-I)

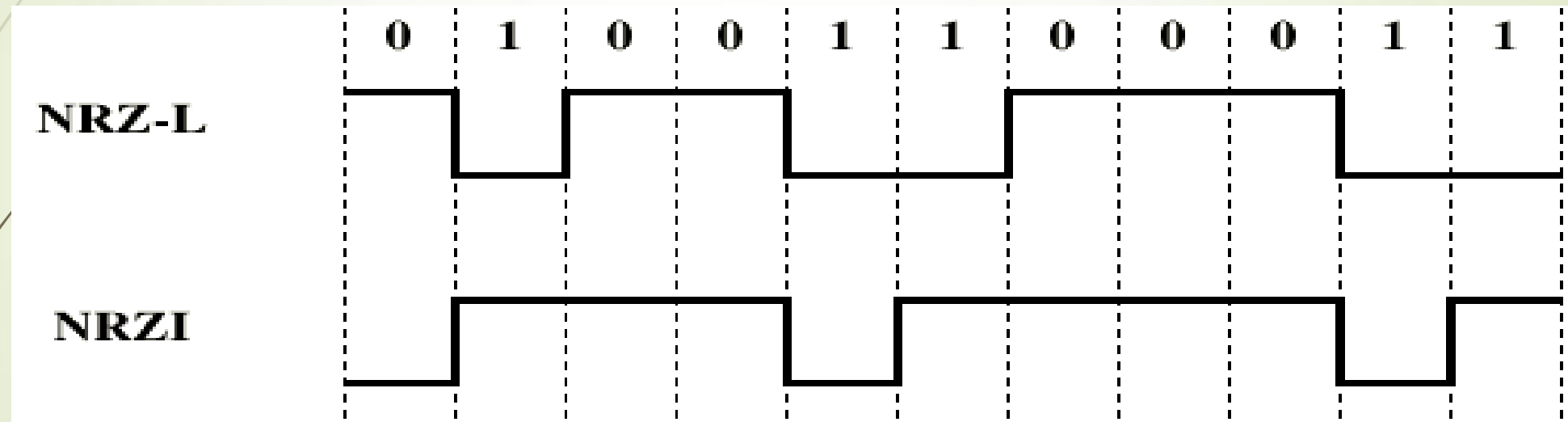
Nonreturn to Zero-Level (NRZ-L)

- Two different voltages for 0 and 1 bits
- Voltage constant during bit interval
 - no transition i.e. no return to zero voltage
- e.g. Absence of voltage for zero, constant positive voltage for one
- More often, negative voltage for one value and positive for the other.
- This is NRZ-L

Nonreturn to Zero Inverted

- Nonreturn to zero inverted on ones
- Constant voltage pulse for duration of bit
- Data encoded as presence or absence of signal transition at beginning of bit time
- Transition (low to high or high to low) denotes a binary 1
- No transition denotes binary 0
- An example of differential encoding

NRZ



NRZ Pros and Cons

➤ Pros

- Easy to engineer
- Make good use of bandwidth

➤ Cons

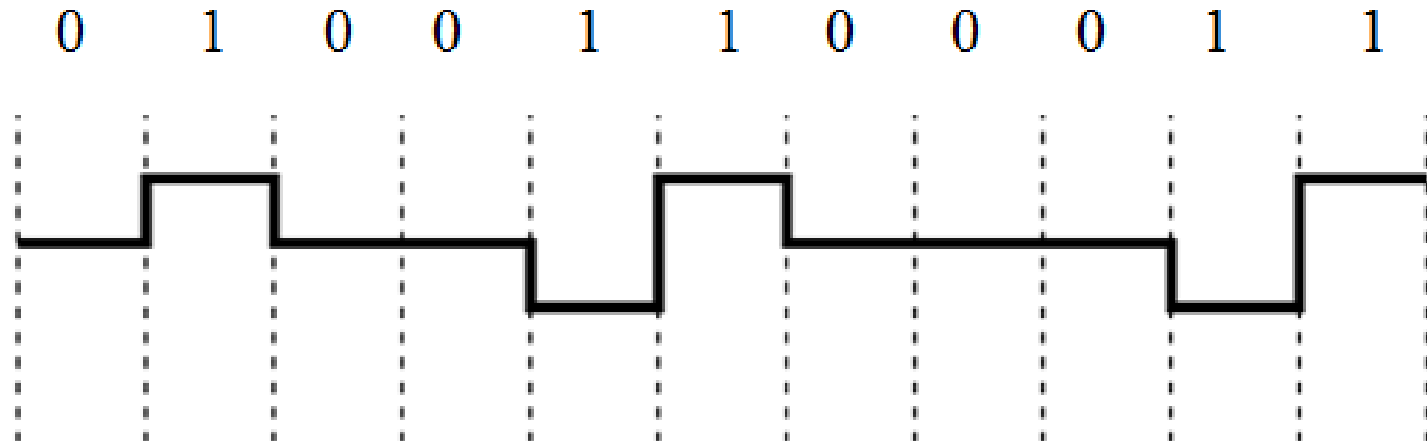
- DC Component
- The synchronization of the transmitter clock with the receiver clock gets completely disturbed, when there is a string of **1s** and **0s**. Hence, a separate clock line needs to be provided.
- It becomes difficult for the receiver to differentiate between 0 and 1.

Multilevel Binary

- Use more than two levels
- Bipolar-AMI
 - zero represented by no line signal
 - one represented by positive or negative pulse
 - one pulses alternate in polarity
 - No loss of sync if a long string of ones (zeros still a problem)
 - No net dc component
 - Lower bandwidth
 - Easy error detection

Bipolar-AMI

Bipolar-AMI
(most recent
preceding 1 bit has
negative voltage)



Bi-phase Encoding

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- Modulation rate twice that of NRZ and bandwidth correspondingly greater. (Modulation is the rate at which signal level is changed).
- Because there is predictable transition during each bit time, the receiver can synchronize on that transition i.e. clock is extracted from the signal itself.
- Since there can be transition at the beginning as well as in the middle of the bit interval the clock operates at twice the data transfer rate.
- The bandwidth required for this coding is greater.
- There are two types of Bi-phase Encoding.
 - Bi-phase Manchester
 - Differential Manchester

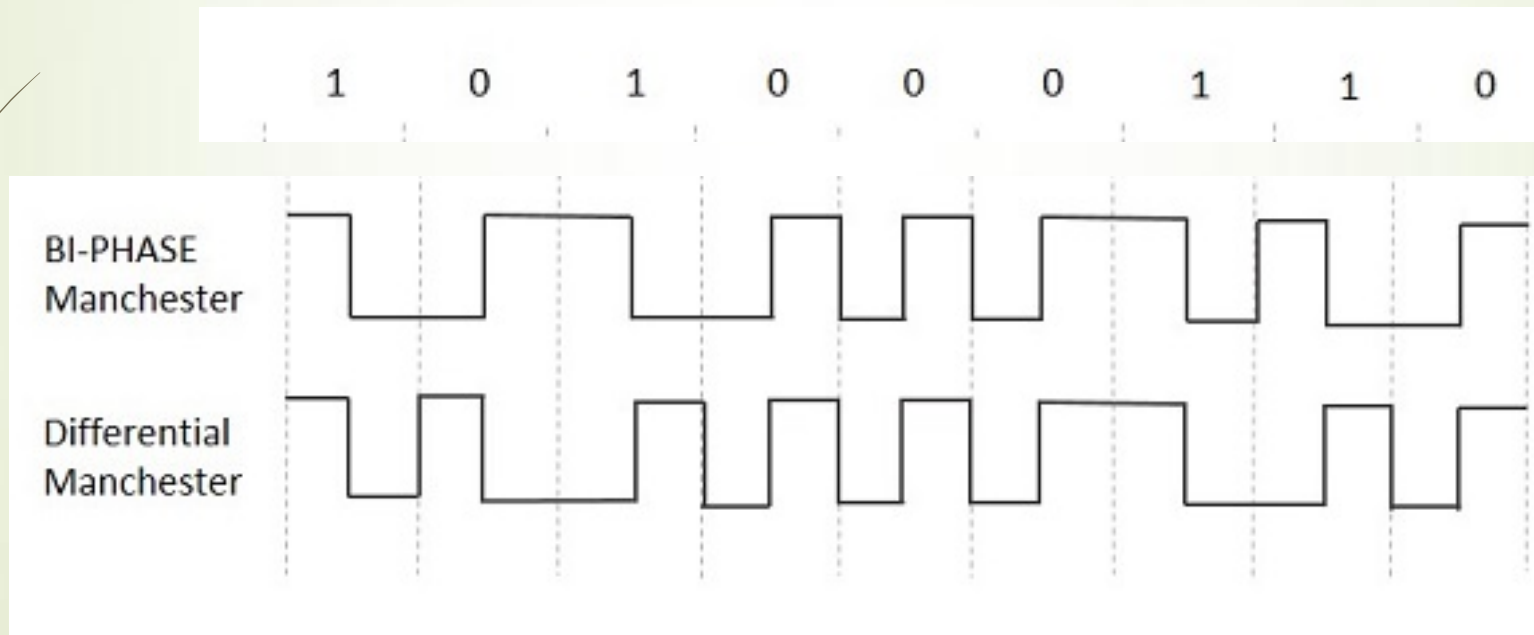
Bi-phase Manchester

- In this type of coding, the transition is done at the middle of the bit-interval.
- The transition for the resultant pulse is from High to Low in the middle of the interval, for the input bit 1.
- While the transition is from Low to High for the input bit 0.

Differential Manchester

- In this type of coding, there always occurs a transition in the middle of the bit interval.
- If there occurs a transition at the beginning of the bit interval, then the input bit is **0**.
- If no transition occurs at the beginning of the bit interval, then the input bit is **1**.

Bi-phase Encoding



Bi-phase Pros and Cons

➤ Pros

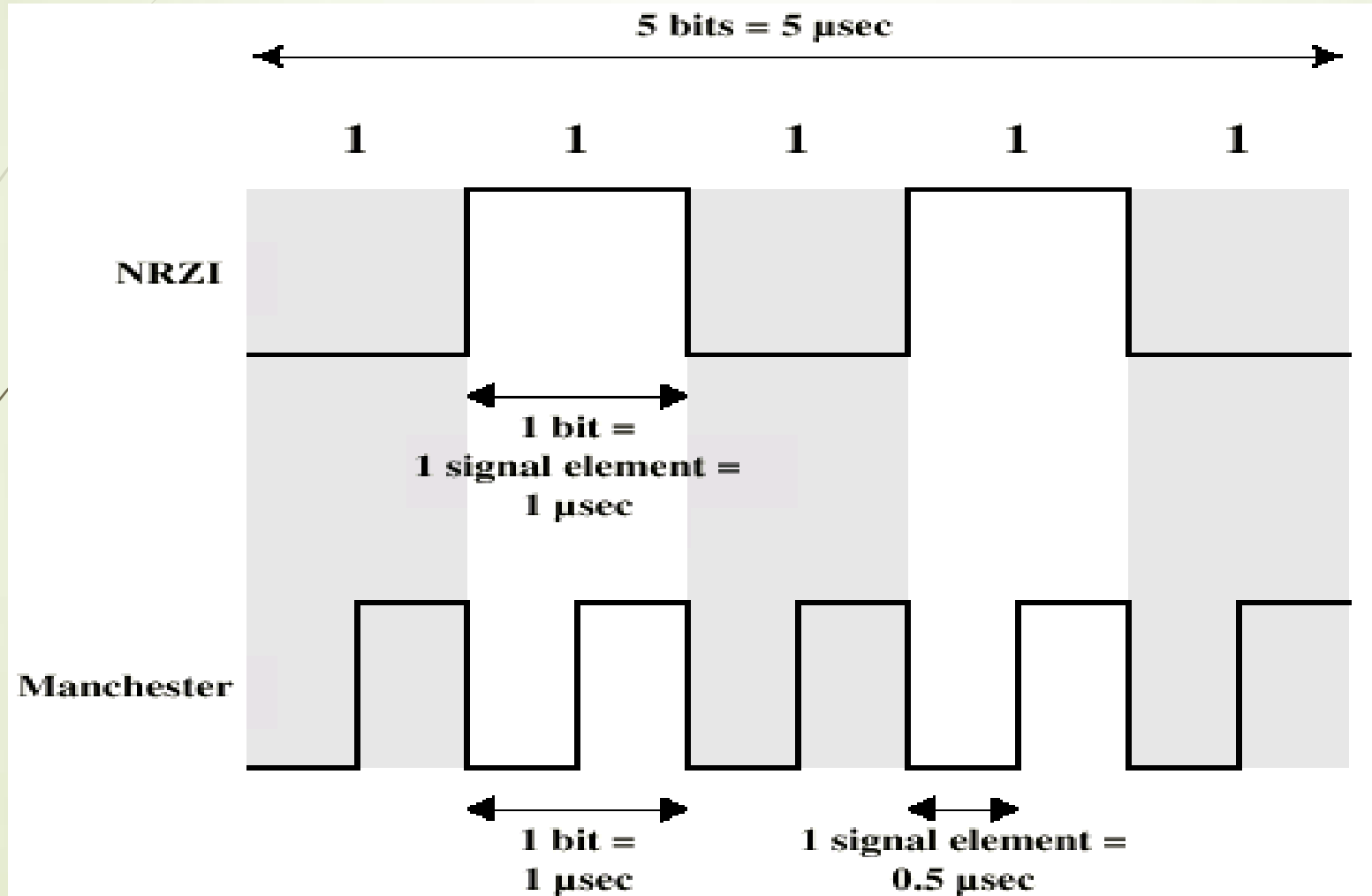
- **Self-clocking:** Because there is a predictable transition during each bit time, the receiver can synchronize on that transition.
- **No dc component**
- **Error detection:** the absence of an expected transition can be used to detect errors

➤ Cons

- **Requires at least one transition per bit time and may have as many as two transitions, thus, the maximum modulation rate is twice that for NRZ.**
- **Requires more bandwidth.**

Modulation Rate

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Scrambling

- Use scrambling to replace sequences that would produce constant voltage.
- Filling sequence
 - Must produce enough transitions to sync
 - Must be recognized by receiver and replace with original
 - Same length as original
- No dc component
- No long sequences of zero level line signal
- No reduction in data rate
- Error detection capability

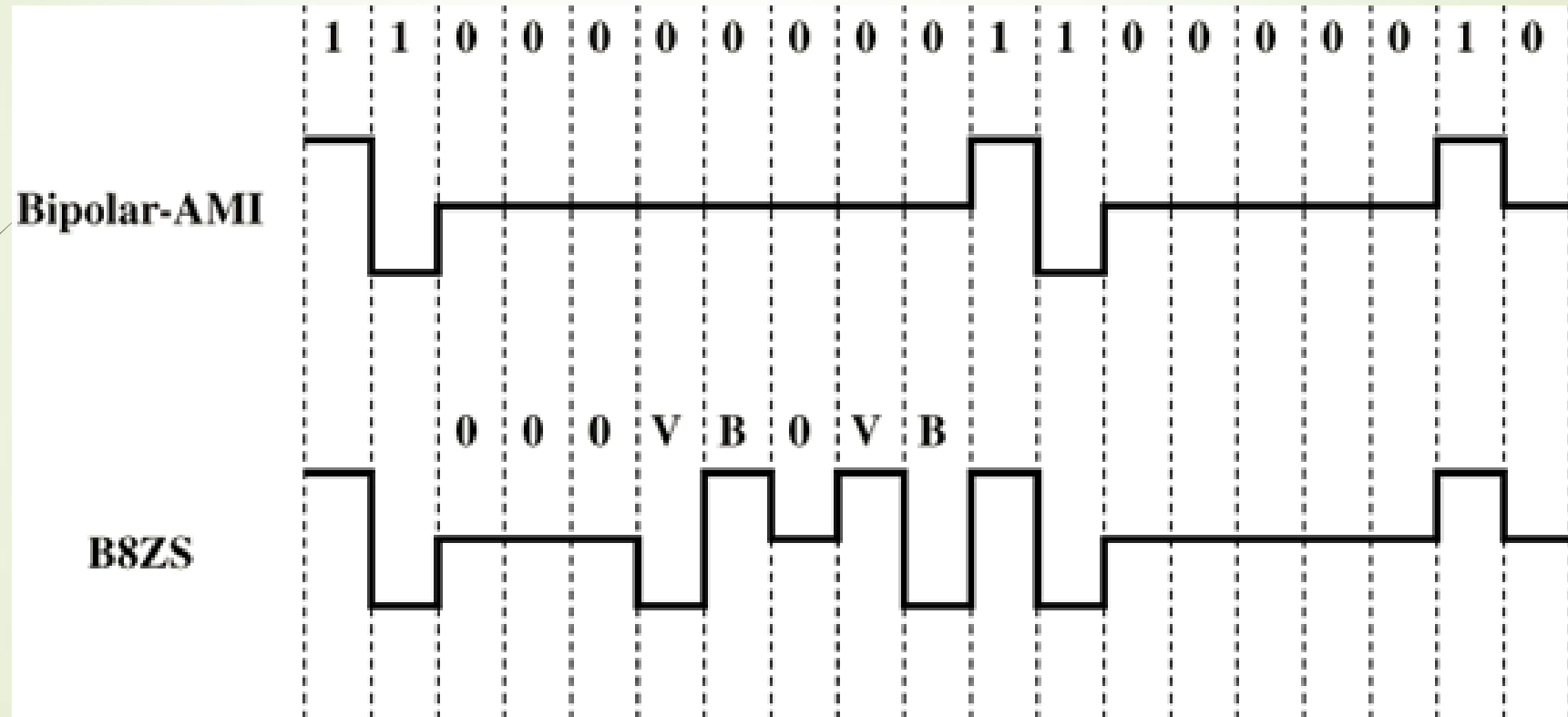
B8ZS

- Bipolar With 8 Zeros Substitution
- Based on bipolar-AMI.
- In this technique, eight consecutive zero-level voltages are replaced by the sequence OOOVBOVB.
- The V in the sequence denotes *violation*; this is a nonzero voltage that breaks an AMI rule of encoding (opposite polarity from the previous).

B8ZS

- The B in the sequence denotes *bipolm*; which means a nonzero level voltage in accordance with the AMI rule.
- Unlikely to occur as a result of noise.
- Receiver detects and interprets as octet of all zeros.

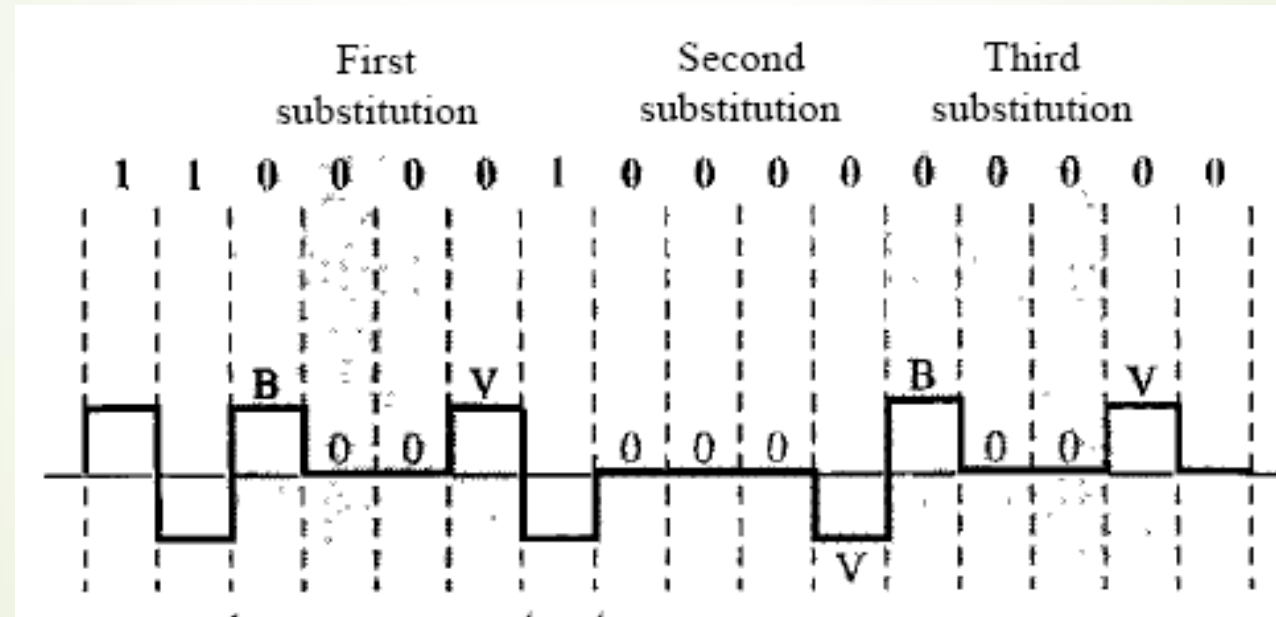
B8ZS



HDB3

- High Density Bipolar 3 Zeros
- Based on bipolar-AMI
- String of four zeros replaced with one or two pulses.
- HDB3 Substitution Rules:
 - If the number of nonzero pulses after the last substitution is odd, the substitution pattern will be OOOV, which makes the total number of nonzero pulses even.
 - If the number of nonzero pulses after the last substitution is even, the substitution pattern will be BOOV, which makes the total number of nonzero pulses even.

HDB3



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