

Date: 28/9/20

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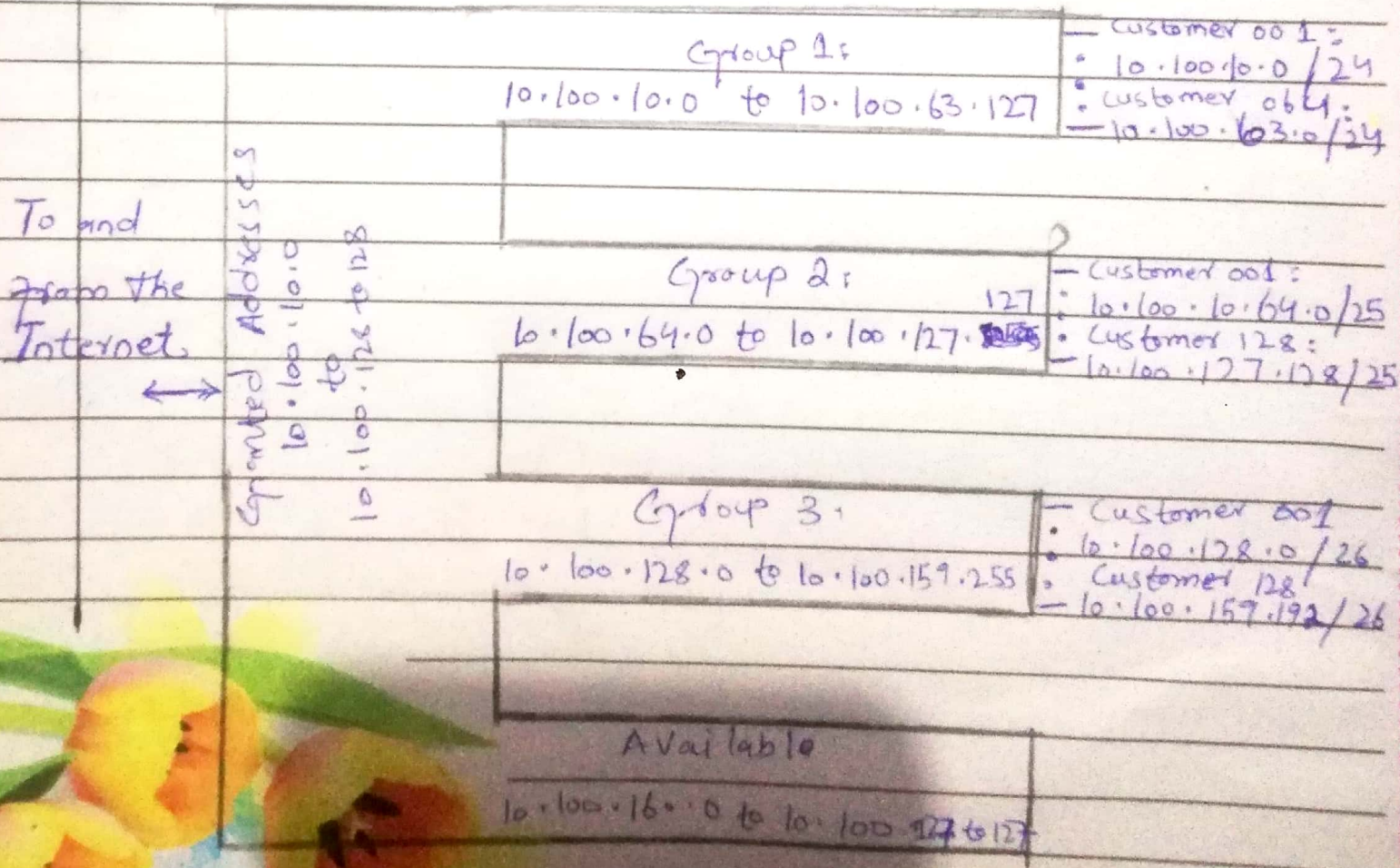
SUBJECT v COMPUTER COMMUNICATION & NETWORKING

SECTION v 'B'

BS (SE)

Q4 AN ISP is granted a block of addresses starting with 10.100.10.0/16. The ISP needs to distribute these addresses to three group of customers as follows.

SOLUTION: ISP



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- The first group has 64 customers, each needs 128 addresses.

1. Group 1

For this group, each customer needs 128 addresses. This means that 7 ($\log_2 128$) are needed to define each host.

The prefix length is then $32 - 7 = 25$

The addresses are

1st customer: $10.100.10.0/25$ $10.100.10.128/25$

2nd customer: $10.100.11.0/25$ $10.100.11.128/25$

64 customer: $10.100.63.0/25$ $10.100.63.128/25$

Total = $64 \times 128 = 8192$

- The second group has 128 customers, each need 128 addresses

2. Group 2.

For this group, each customer needs 128 addresses. This means that 7 ($\log_2 128$) bits are needed to define each host. The prefix length is then $32 - 7 = 25$. The addresses are

1st customer: $10.100.127.0/25$ $10.100.127.255/25$

Total = $128 \times 128 = 16384$

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- The third group has 128 customers, each needs 32 addresses

3. Group 3

For this group, each customer needs 32 addresses. This means that 5 ($\log_2 32$) bits are needed to each host. The prefix length is then $16 - 5 = 11$. The addresses are:

1st Customer 10.100.128.0 / ~~16~~ 11

2nd Customer 10.100.128.32 / 11

128 Customers: ~~10~~ 10.100.159.192 / ~~16~~ 11

Total = $128 \times 32 = 4096$

Number of granted addresses to the ISP = 65,536

Number of allocated addresses to the ISP = 40,960

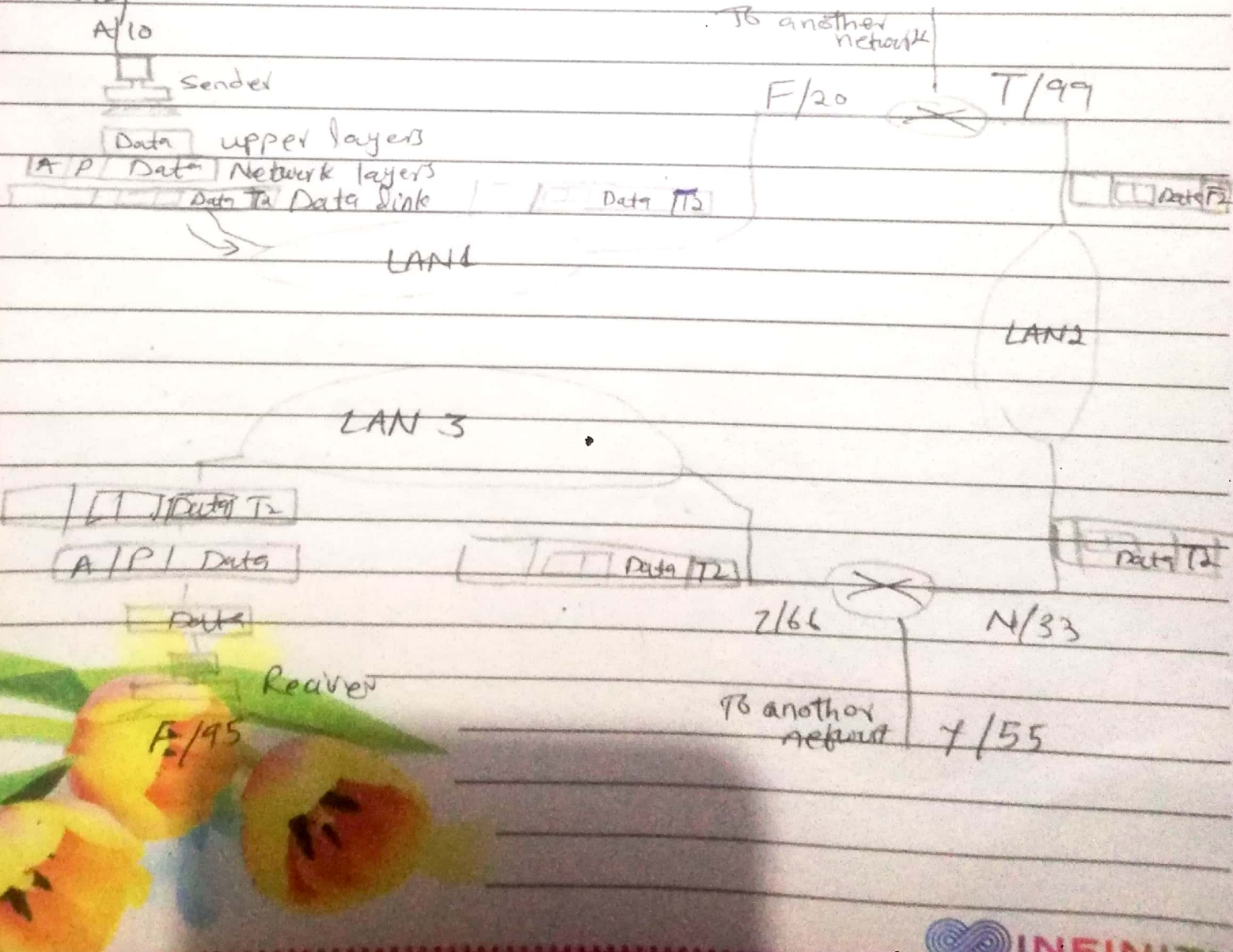
Number of available addresses = 24,576



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Q5. Below show a part of an internet with two routers connecting three LANs. Each device (computer or router) has a pair of addresses (logical and physical) for each connection. Each router, however, is connected to three networks (only two are shown in the figure). So each router has three pairs of addresses, one for each connection. Using the figure below fill in the missing information. Also explain each step.

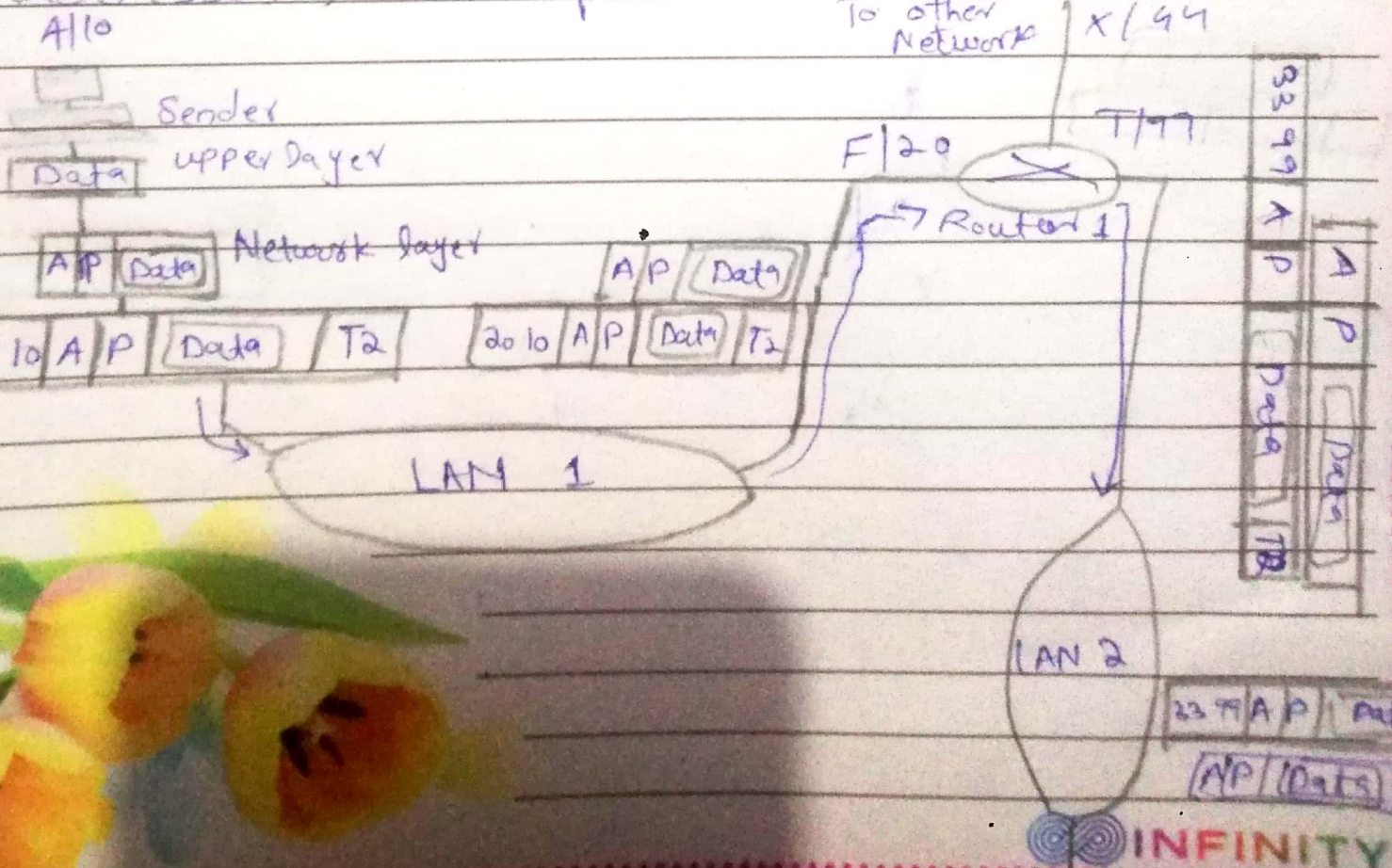


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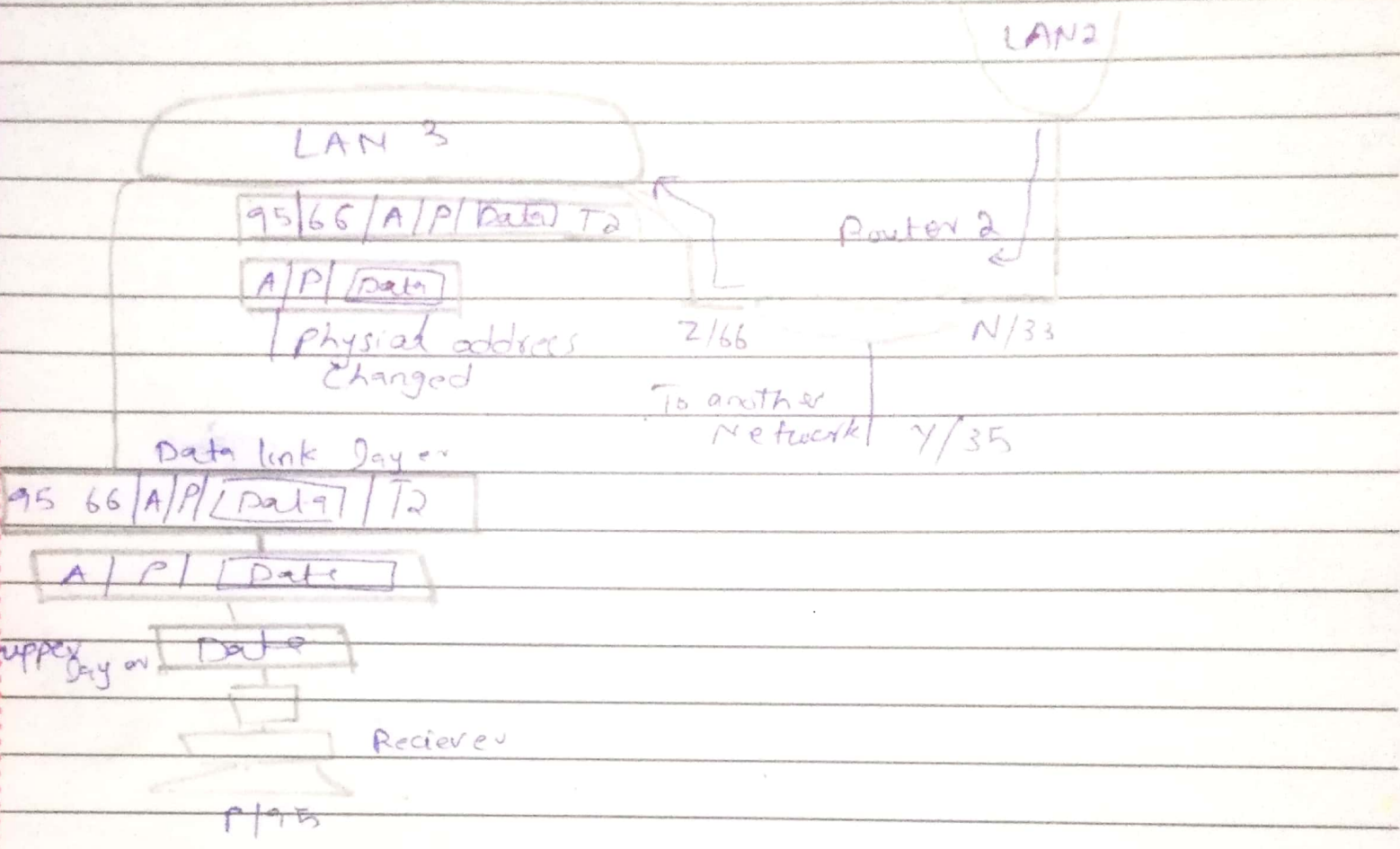
ANSWER

In the figure shows a part of an internet with two routers connecting three LAN's. Each device (computer or router) has a pair of addresses (logical and physical) for each connection. In this case, each computer is connected to only one link and therefore has only one pair of addresses. Each router, however, is connected to three networks (only two are shown in the figure). So each router has three pairs of addresses, one for each connection.



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Notes: The physical addresses in the frame. The source physical address changes from 10 to 99. The destination physical address changes from 20 (route 2 physical address). The logical source and destination addresses ^{must} remain the same, otherwise the packet will be lost. A router 2 we have a similar scenario. The physical addresses are changed. And a new frame is sent to the destination computer. We have searched the destination. The packet is discarded.

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Q3: A digitized voice channel is made by digitizing a 4-KHz bandwidth analog voice signal. We need to sample the signal at twice the highest frequency. We assume that each sample requires 16 bits. What is the required bit rate?

ANSWER

SOLUTION:

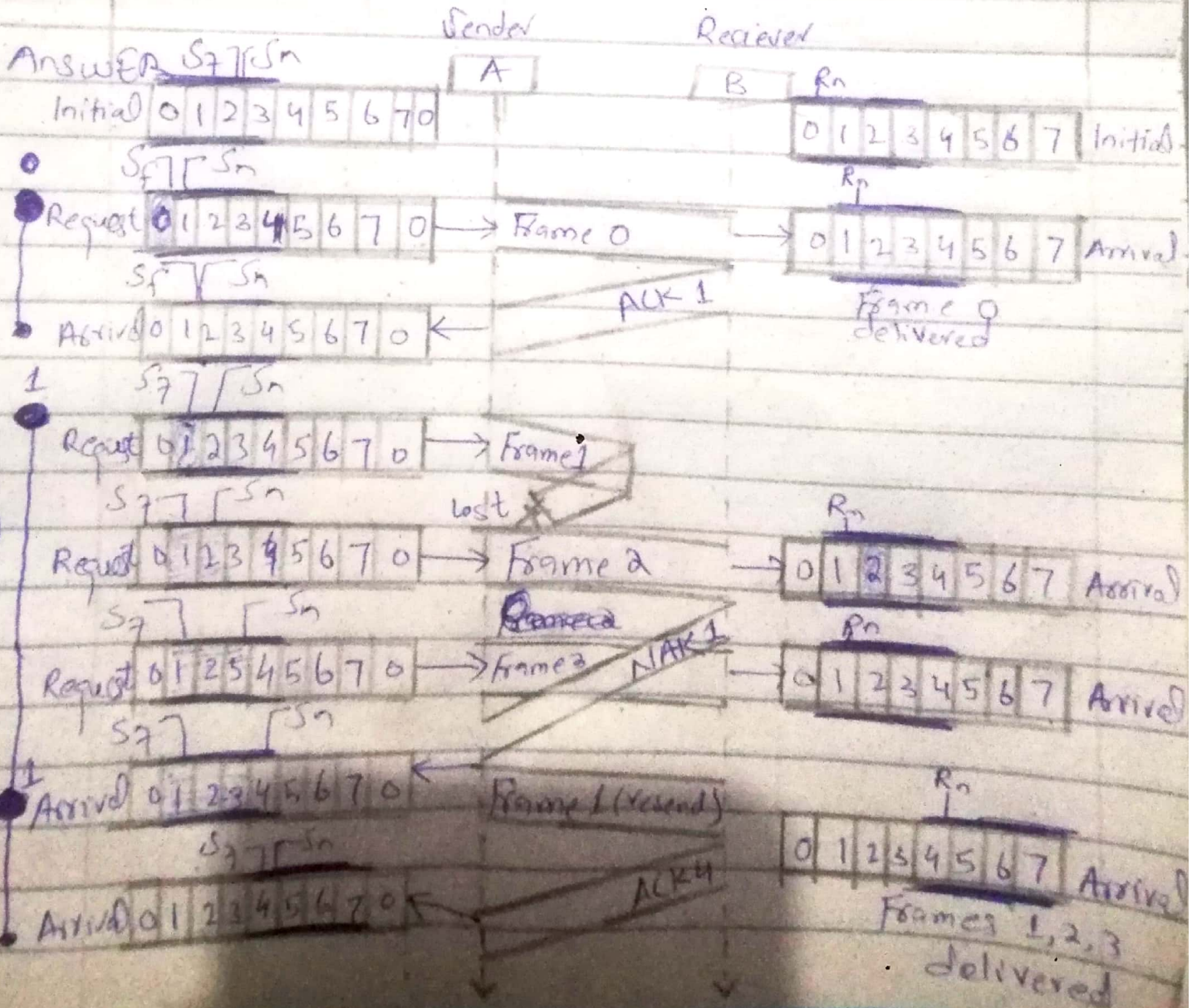
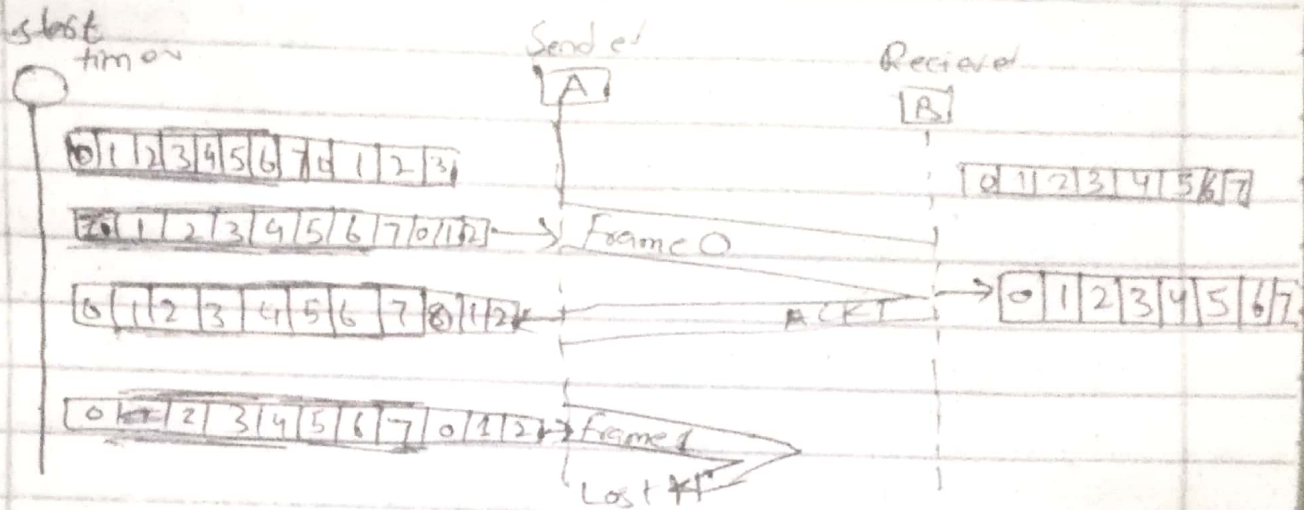
The required bit rate can be calculated as

$$2 \times 4000 \times 16 = 128,000 \text{ bps} = 128 \text{ Kbps}$$

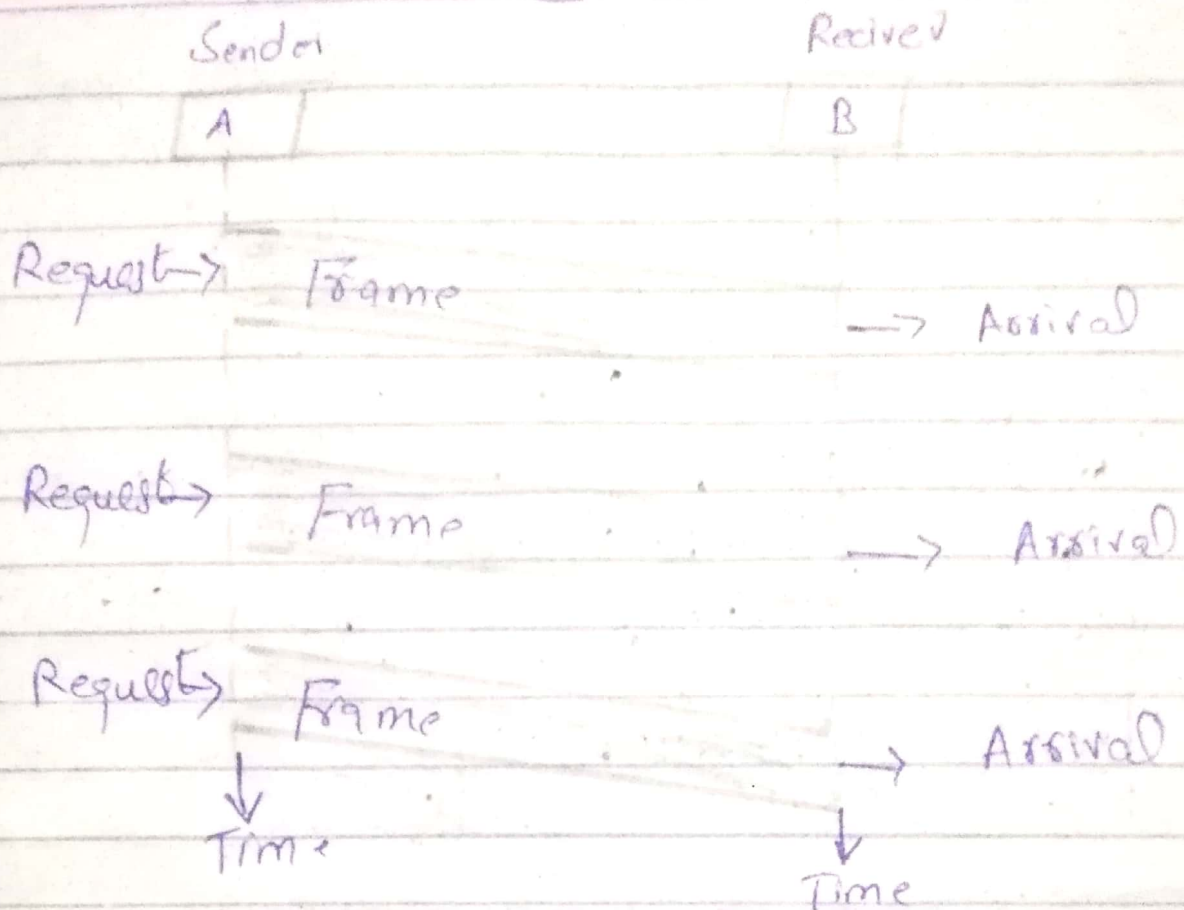
The bandwidth allocation of a telephone voice grade channel, which is classified as narrowband, is normally about 4,000 Hz, but the voice channel actually uses frequencies from 300 to 3,400 Hz, yielding a bandwidth that is 3,100 Hz wide.

The bit rate calculated using the formula
Frequency \times bit depth \times channels = bit rate.

Q2 Explain and show graphically what will happen when Frame 1 is lost using Selective-Repeat ARQ



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In Selective Repeat ARQ Only the erroneous or lost frames are retransmitted while correct frames are received and buffered.

- The receiver while keeping track of sequence number, buffers the frames in memory and sends NACK for only frames which is missing or damaged.
- The sender will send/retransmit packet for NACK is received.