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Subject: DATA COMMUNICATION AND NETWORK

Q-NO-1(a)

Solution::

To multiplex 10 voice channels,
we need nine (9) guard bands. And
they required bandwidth is :
then

$$B = (4\text{kHz}) \times 10 + (500\text{Hz}) \times 9 = 44.5\text{kHz}$$

Q-NO-1(b)

Solution::

An analog signal carries 4 bits per
signal element.

If 3000 signal elements are sent per second,
Find the bit rate?

$$N = 8 * r$$

$$= 3000 * 4 = 12000$$

$$N = 12000 \text{ bps}$$

Q-NO-1(c)

Signal Element and data Element:

A data element is the smallest entity that represent a piece of information (a bit). A signal element is the shortest unit of a digital signal. Data Elements are what we ~~are~~ need to send; Signal element are what we can send. Data element are being carried, Signal elements are the carriers.

Q-NO-1(d)

A Link and a channel in multiplexing:

In ~~com~~ multiplexing, the word link refers to the physical path. The word channel refers to the portion of a link that carries a transmission between a given pair of

lines. One link can have many (n) channels.

Q-NO-100

List three different techniques in Serial transmission.

Serial transmission plays a vital role in data transmission. It transfers bit by bit.

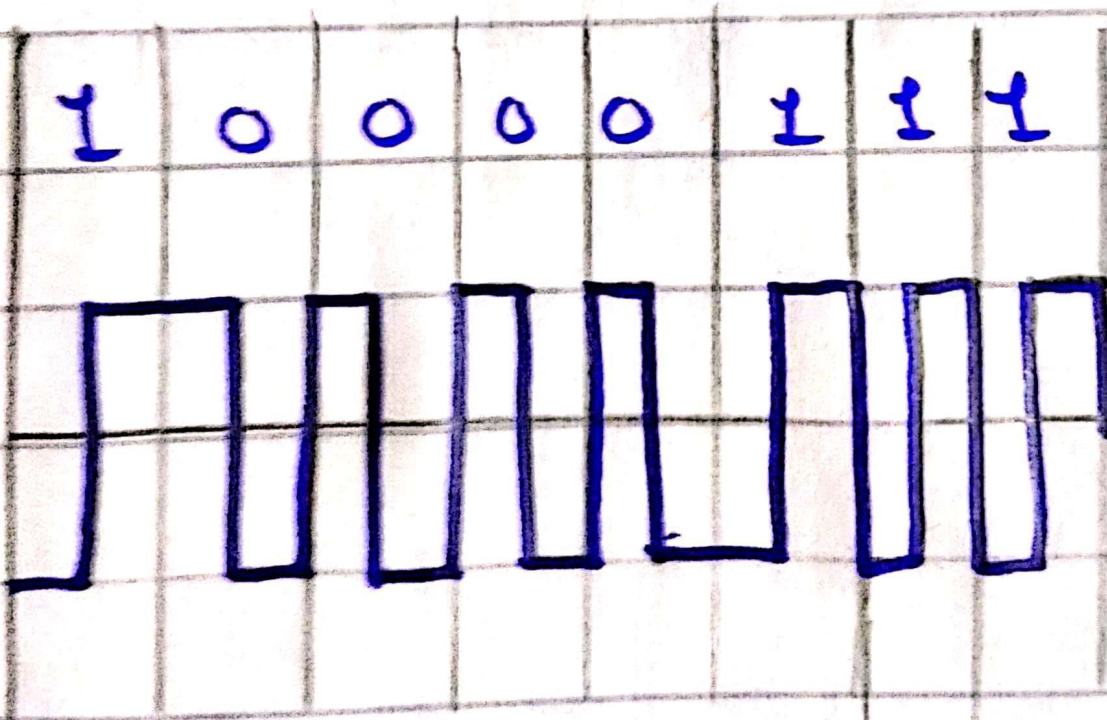
Three different techniques in serial transmission are:

- (i) Asynchronous - In this, we send 1 start bit at the beginning and 1 or more stop bits at the end of each byte i.e irregular intervals.
- (ii) Synchronous - In this, we send bits in a serial order with out any gaps, i.e regular intervals.

(iii) Asynchronous - It sends a block of data asynchronously.

Q-No-2(a)

Solution:



Q-NO-2(b)

Ans

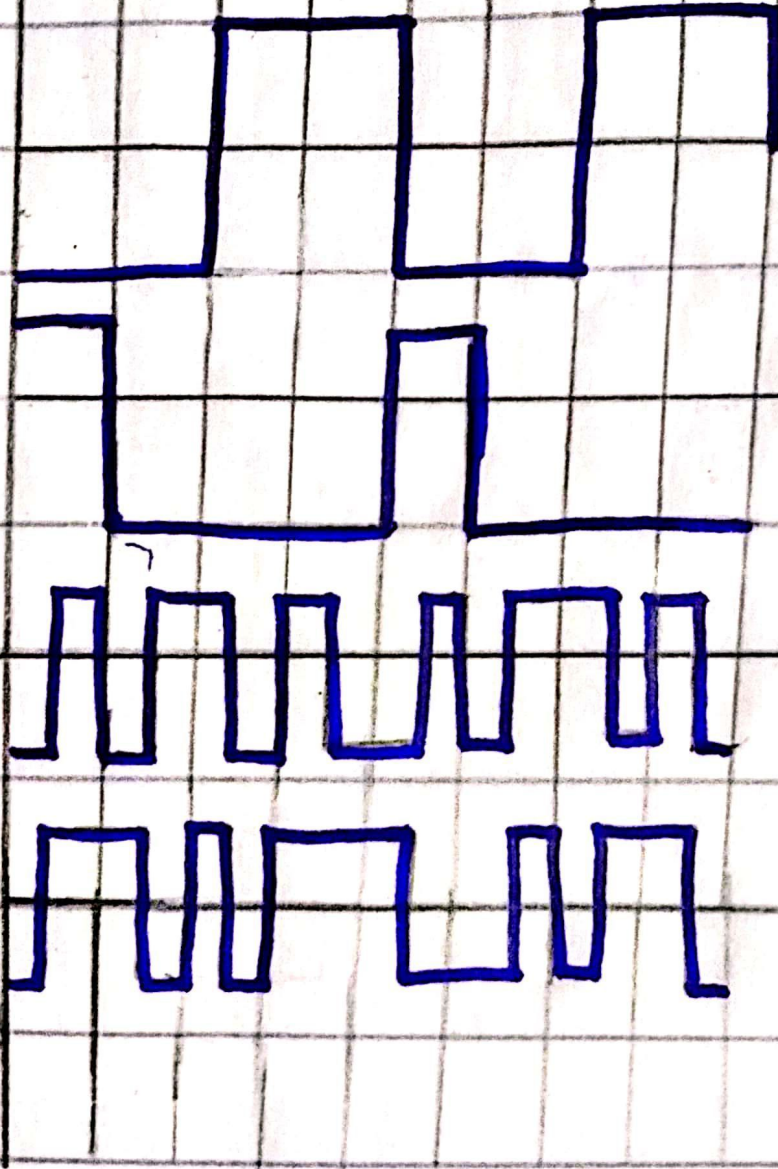
1 1 0 0 1 1 0 0

NRZ

NRZ-I

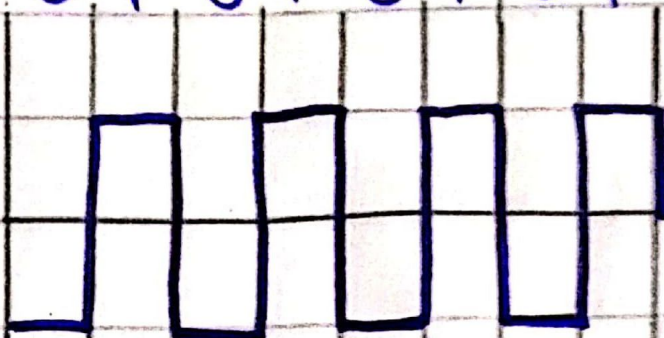
Manchester
code

different
Manchester

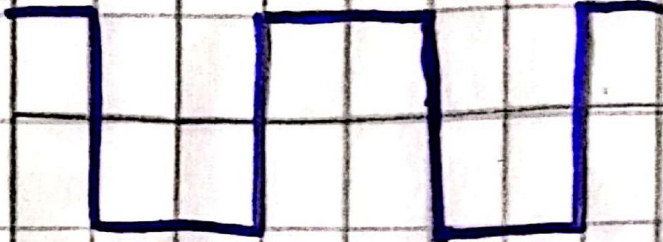


0 1 0 1 0 1 0 1

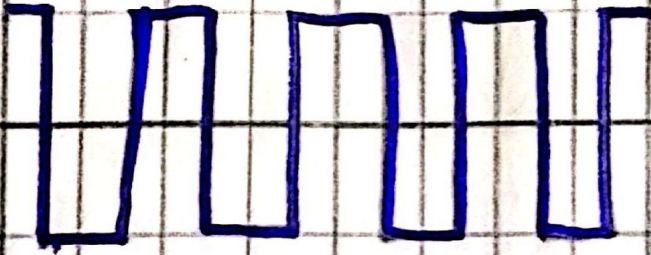
NRZ-L



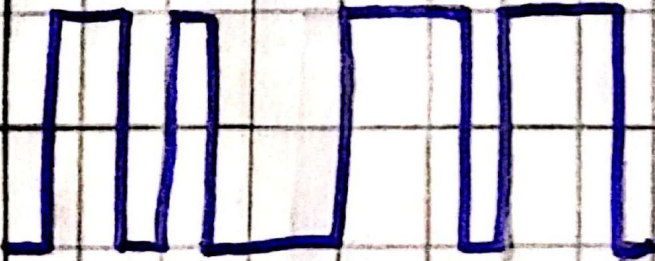
NRZ-I



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Q-NO-2c

Solution:

Bandwidth = High frequency - low frequency

$$950 \text{ kHz} = x - 450 \text{ kHz}$$

$$x = 950 + 450 = 1400 \text{ kHz}$$

Nyquist Sampling Rate \Rightarrow should be at least twice the maximum frequency

Hence

$$\text{Nyquist Sampling Rate} = 2 \times 1400 \text{ kHz} = 2800 \text{ kHz}$$

Q-20-3(a)

Solution:

The middle of the bandwidth is located at 650 kHz. This means that our carrier frequency can be at $f_c = 650 \text{ kHz}$

We can use the formula for Bandwidth to find the bit rate with $d = 1$.

$$B = 300 \text{ kHz}$$

$$500 \text{ to } 800 \text{ kHz}$$

$$B = (1+d) \times S$$

$$B = 2S$$

$$B = 2(N \times 1/8)$$

$$B = 2(N)$$

$$300 = 2N$$

$$N = 2/300$$

$$N = 150 \text{ kbps}$$

Q. NO - 3(b)

BINARY AMPLITUDE SHIFT KEYING:

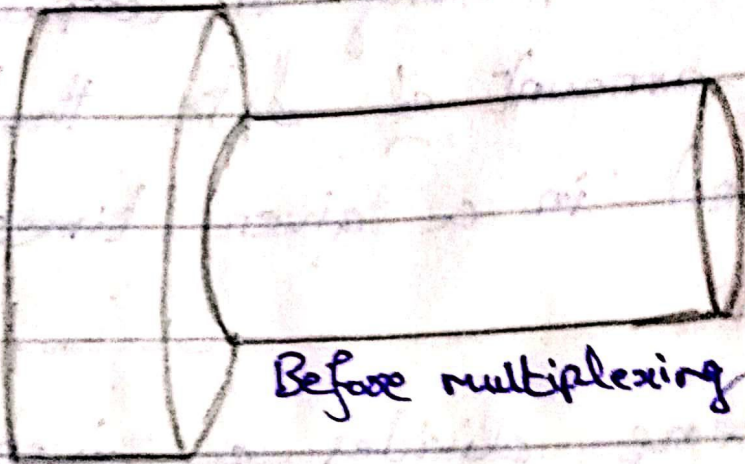
- * Although we can have several levels of signal elements, each with a different amplitude, ASK is normally implemented using only two levels.
- * This is referred to as Binary amplitude shift keying or on-off keying.
- * The peak amplitude of one signal level is 0; the other is the same as the amplitude of the carrier frequency.

Q-NO-4(a)

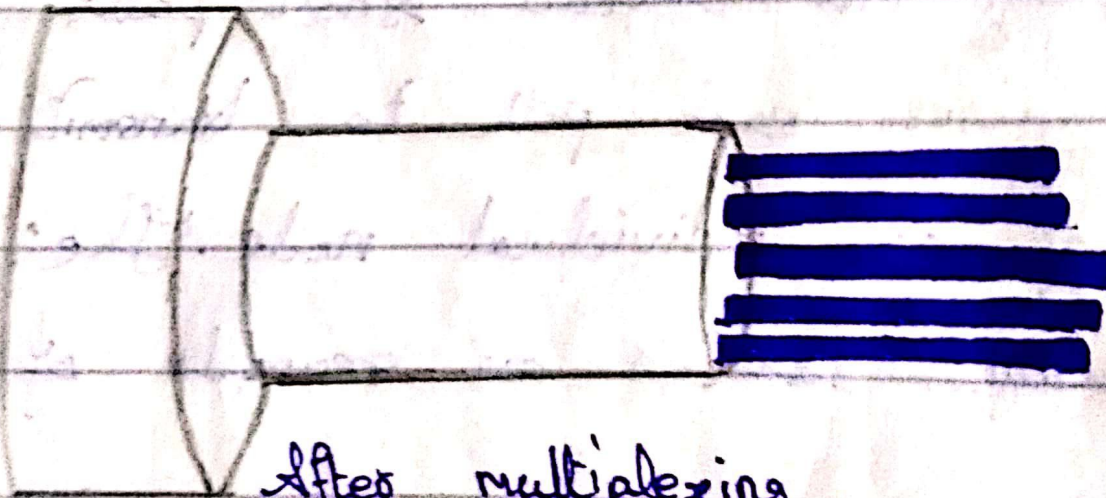
Multiplexing And Demultiplexing::

Multiplexing is a process that allows multiple signals to travel simultaneously over a single communication channel or path. Multiplexing in computer network increases amount of data that can be transmitted in a given timespan over a bandwidth.

Multiplexing divides a given path logically into several short paths and then uses each path to transmit the data of an individual node. The following image shows an example of the concept.



Before multiplexing



After multiplexing

In multiplexing, two devices are mainly used; a multiplexer and demultiplexer.

Both devices work on both ends of the path. A multiplexer works on the transmitting side and a demultiplexer works on the receiving side. The Demultiplexer separates all the signals and passes them to their respective nodes.

(TDM) TIME DIVISION MULTIPLEXING::

In this technique, time intervals are used to merge signals. The multiplexer creates time-slots equal to the number of sending nodes and then assigns a separate time slot to each node. Each node can send data only in its designated time-slot. If a node has no data to send, it sends nothing in its time-slot. If a node has more data to send, it must have to wait till the next time-slot.

(FDM) FREQUENCY DIVISION MULTIPLEXING:

The multiplexing technique is used in analog communication. This technique works in two steps. In the first step, it divides the communication channel into sub-channels and assigns a separate to each node.

In the second step, it modulates the frequency of carrier wave of each node.

Q-NO-4(b)

Analog to Analog Conversion:

is a process by virtue of which a characteristic of carrier wave is varied according to the instantaneous amplitude of the modulating signal. This modulation is generally needed when a bandpass channel is required. Bandpass is a range of frequencies which are transmitted through

a bandpass filter - which is a filter allowing specific frequencies to pass preventing signals at unwanted frequencies.

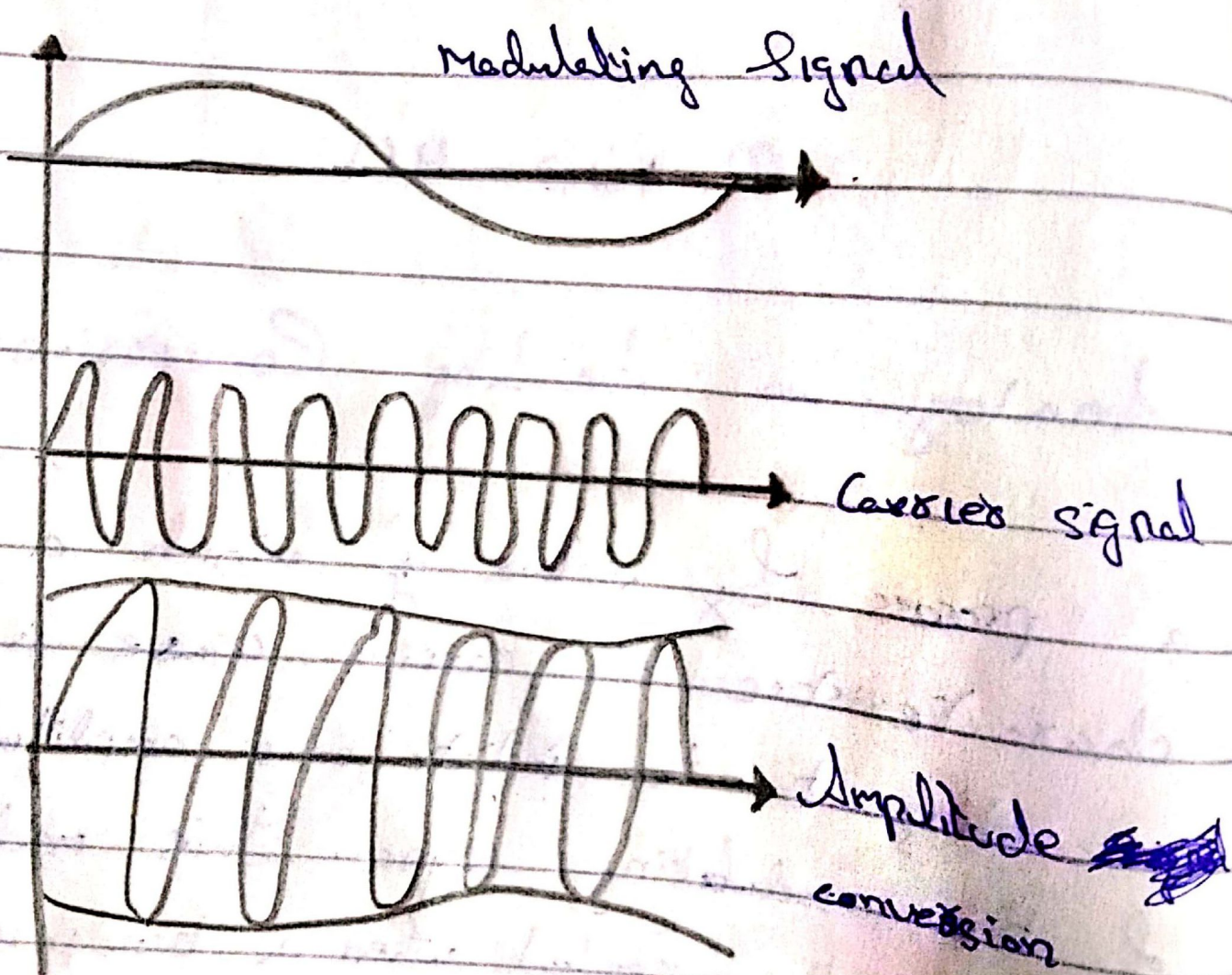
Analog to Analog conversion can be done in three ways:

- * Amplitude Modulation or conversion
- * Frequency Modulation
- * Phase modulation

(i) AMPLITUDE MODULATION:

The modulation in which the amplitude of the carrier wave is varied according to the amplitude of the modulating signal keeping phase and frequency as constant:

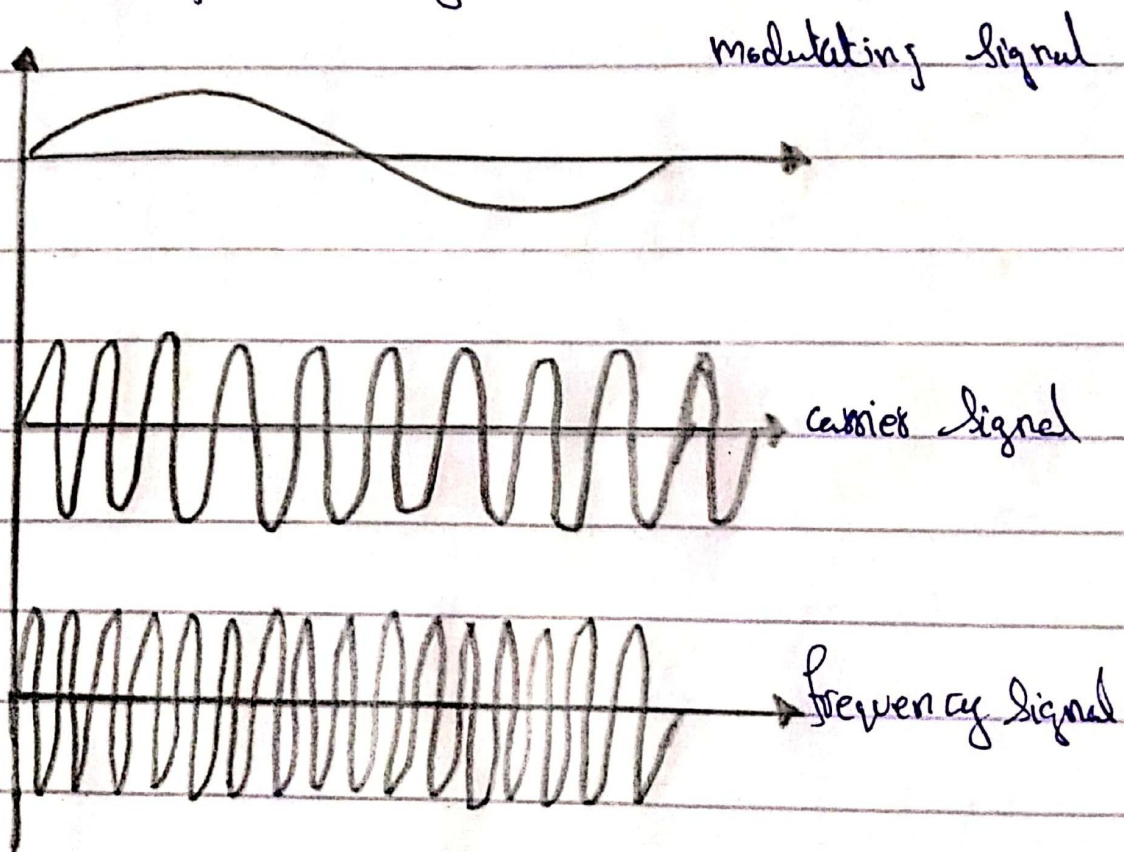
Concept of amplitude:



(ii) FREQUENCY MODULATION::

The modulation in which the frequency of the carrier wave is varied according to the amplitude of the modulating signal keeping phase and amplitude as constant

Concept of frequency modulation::



(iii) PHASE MODULATION::

in which the phase of the carrier wave is varied according to the amplitude of the modulating signal keeping amplitude and

frequency is constant.

Concept of Phase modulation:

