

Name : ZAHID-ur-Rehman

student ID : 16603

Department : BS(CS)

submitted to : Sir Ayub Khan

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Question 1

(a)

Access Modifiers in Java.

(1) Private access modifier.

(2) Role of private constructor.

(3) Default modifier.

(4) Protected access modifier.

(5) Public access modifier.

The two type of modifiers in Java access modifier

and non-access modifiers.

The access modifier in Java specifies the accessibility or scope of a field, method,

constructor or class.

We can change the access level of fields,

constructors, method and

class by applying the

access the modifiers on it.

(1) private: The access level of private modified is only within the class. It cannot be accessed from outside the class.

(2) Default: The access level of a default modified is only within the package. It cannot be accessed from outside the package.

If you do not specify any access level, it will be the default.

simple example of private access modifiers.

(1) class A {

(2) private int data = 40

(3) private in data msg() system out

println ("Hello Java"); }

(4) }

(5)

- ```

(6) public class simple {
(7) public static void main
 (String args) {}
(8) A obj = new A();
(9) System.out.println(obj.data);
 compile Time Error
(10) obj.msg(); // compile Time Error
(11) }
(12) }

```

## (2) Default

If you don't use any modifiers, it is treated as default by default. The default modifier accessible only package. It cannot be accessed from outside the package. It provides more accessibility than the private. But it is more restrictive than the protected and public.

## Example of default access modifier.

(1) // save by A. Java

(2) package pack;

(3) class A {

(4) void msg () { system.out.println  
("Hello"); }

(5) }

(1) save by B. Java

(2) package mypack;

(3) import pack.\*;

(4) class B {

(5) public static void main

(6) (String args []) {

(7) A obj = new A(); // compile Time Error

(8) obj msg (); // compile Time Error

(9) }

(10) }

(5)

Day:  M  T  W  T  F  S

Date: / /

~~Questions (b)~~

### Question 1 (b)

(1) class A {

(2) private int data = 400

(3) private in data msg {

system.out.println

("Hello Java"); }

(4) } }

(5)

6 public class simple {

(7) public static void

main (String args[]) {

(8) A obj = new A();

(9) System.out.println

(obj.data);

Compile Time Error

(10) obj.msg(); //

Compile Time  
Error

(11) }

(12) }

Question 2 (a)  
public and protect  
access modifier.

(3) protected: The access level of a protected modifier is within the package and outside the package through child class.

If you do not make child the class

It cannot be accessed from outside package.

(4) public: The accessed level of public a modifier is every where.

It can be accessed from within class, outside class within the



There are many non access modifiers, such as static, abstract, synchronized, native, volatile, transient etc.

Here we are going to learn the access modifier only.

### Example of protected access modifier.

```
(1) // save by A.java
(2) package pack;
(3) public class A {
(4) protected void msg() {
 System.out.println("Hello");
(5) }
}
```

```
(1) // save B.java
(2) package myPack;
(3) import pack.*;
(4)
(5) class B extends A {
(6) public static void main
```

Cstring args [DE

(7) B obj = new B ();

(8) obj msg ();

(9) }

(10) }

(4) public.

Example of public  
access modifier.

(1) // save by A. Java

(2).

(3) package class A {

(4) public class A {

(5) public void msg ()

{ System.out.println("Hello"); }

(1) // save by B. Java

(2).

(3) pack my pack.

(4) import pack.\*;

(5).

(6) class B {

(7) public static void main

args [] {

(8) A obj = new A();

## Question 2

(b)

(1) // save by A java

(2) package pack;

(3) class A {

(4) void msg() { System.  
out.println

("Hello"); }

(5) }

(1) save by B java

(2) package my pack;

(3) import back X

(12)

Day:  M  T  W  T  F  S

Date: / /

(4) class B {

(5) public static

void main

{String args[] {

(6) No obj = new

A(); //

compile time error

(7) obj msg (); //

compile time

error

(8) }

(9) }

### Question No 3

(a)

**Inheritance:** The inheritance can be defined as the process where one class acquires (methods and fields) of another.

With use of inheritance the information and messageable in a herarial order.

The class which the properties of other is known as subclass and the class whose properties are inheritance

is know subclass.

**Extends keywords.**

The extends is the keyword used to inherit the properties of a class.

Simple code:

~~Following code~~

The simple code following is an example a demonstrating Java inheritance. In this example class namely calculation & my calculation.

using extends keyword the my calculation inherits the methods addition () and subtraction () of calculation class. copy and paste the following in a file with name, my calculation, java,

## Question 3 (b)

```
class Mammal extends Animal {
}
```

```
class Reptile extends Animal {
}
```

```
public class Dog extends Mammal {
}
```

```
public static void main(
 String args[]) {
 Mammal a = new Mammal();
 Mammal m = new Animal
 ();
```

```
 Dog d = new Dog ();
 System.out.println("Instances of
 Animal");
```



```
system.out.println("Instance of
mammal");
```

```
system.out.println("Instance of
Animal");
```

```
}
```

```
}
```

This will produce following  
result  
output

## Question 4

(a)

what is polymorphism?

Polymorphism is the ability of an object of to take on a many forms.

The most common use of a polymorphism in oop occurs when a parent class reference is used to a child class object.

Any Java object that can pass more than one IS-A test is considered to be the polymorphic In Java.

all Java object are polymorphic.

since any object will to access pass the IS-A test for their own type and for the class object.

It is important to know that the only possible way to access an object through a reference variable.

The reference variable can be reassigned to other object provides that it is not declared final.

A reference variable can refer to any object of its declared type.

Its declared type a reference variable can be declared as a class

Example.

### Question 4 (b)

```

/* file name: Employee.java
public class Employee {
 private String name;
 private String address;
 private int number;
 public Employee (String name
 address, int number) {
 this.name = name;
 this.address = address;
 this.number = number
 }

 public void mail check () {
 System.out.println ("mailing a
 check to " + this.name + " " +
 this.address);
 }

 public String toString () {
 return name;
 }
}

```

```
(String newAddress) {
```

```
 address = newAddress
```

```
}
```

```
public get number () {
```

```
 return number;
```

```
}
```

```
}
```

Now ~~sp~~ suppose we  
extended Employee class  
a follows.

/\* File name : salary.java \*/

```
public class salary extends
```

```
Employee {
```

```
 private double salary;
```

// Annual salary

```
public salary (String name,
String address, int number,
```

```
double salary) {
```

```
public void mailcheck() {
System.out.println("within
```

```
mailcheck of salary
```

```
class #);
```

```
System.out.println("making
```

```
check to " + get
```

```
name ()
```

```
+ " with salary " + salary;
```

```
}
```

```
public double getsalary() {
```

```
return salary;
```

```
public void set salary (
 double new salary) {
```

```
 if (new salary >= 0.0) {
```

```
 }
```

```
}
```

```
public double compute pay () {
```

```
 System.out.println ("computing

 extra salary pay for " +
```

```
 getName ();
```

```
 return salary / 52;
```

```
}
```

```
}
```

## question 4 b

Now, you study the following program carefully and try to determine its output.

```
/* File name : virtualDemo.java
 java */
```

```
public class virtualDemo {
```

```
 public static void main
```

```
 (String [] args) {
```

```
 Salary s = new Salary("mond
 motashim", "Ambeta, UP",
 3, 3600.00);
```

```
 Employee e = new Employee
 ("John Adams", "Boston, MA", 2,
 2400.00);
```



```
system.out.println("call mailcheck
using salary reference
--");
```

```
s-mailcheck();
```

```
system.out.println("\n call
mailcheck using Employee
reference --");
```

```
e-mailcheck();
```

```
}
```

```
}
```

This will produce

the following result  
output  
constructing an Employee

constructing an Employee

Question 5 (a)

Why is abstraction used in oop,

As per dictionary, abstraction is the equality of a dealing with ideas rather than event.

For example, when you consider the case of e-mail, complex details such as what happens as soon as you send an e-mail the protocol your e-mail server uses for used are hidden from the user.

The send an e-mail you just need to type to the content, mention, the address, of the receiver.

mention the address of the receiver and click send.

### Abstract class

A class which contains the abstract keyword in its declaration is known as abstract class.

Abstract class may or may not contain abstract methods.

But if a class has at least one abstract method, then the class must be declared abstract.

To use an abstract class, you have to inherit it from another class provides implementation to the abstract method.

## Question 5 (b)

// java program to  
illustrate the  
// concept of Abstraction

abstract class shape

{

    string color;

// these are abstract methods

~~public~~ abstract double area();

public abstract string to

    string ();

// abstract class can have  
constructor

public shape (string color) {

```

system.out.println("shape
 constructor called");
this.color = color;
}

```

```

// this is correct concrete
method
public String getColor() {
 return color;
}
}

```

```

class Circle extends
 Shape

```

```

 double radius;
 public Circle(String color,
 double radius) {

```

public circle (string color,  
double, radius) {

// calling shape constructor

super (color);

~~system (color);~~

System.out.println ("circle  
constructor called");

double area ()

return Math.PI \* Math.

pow (radius, 2);

}  
override

public String toString () {  
return "circle color is

" + super . color +  
" and area is : " + area;

}

}

class

Rectangle extends shape

double length;

double width;

public Rectangle (String color,  
double color.

output.

shape constructor called  
circle constructor called  
shape constructor called  
rectangle constructor called

Rectangle is Redded area is 15.20  
rectangle color is yellowed