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Program : BS (SE)

Subject : Programming Fundam-
-ental

Section : B

Q No 1

(a)

Answer:

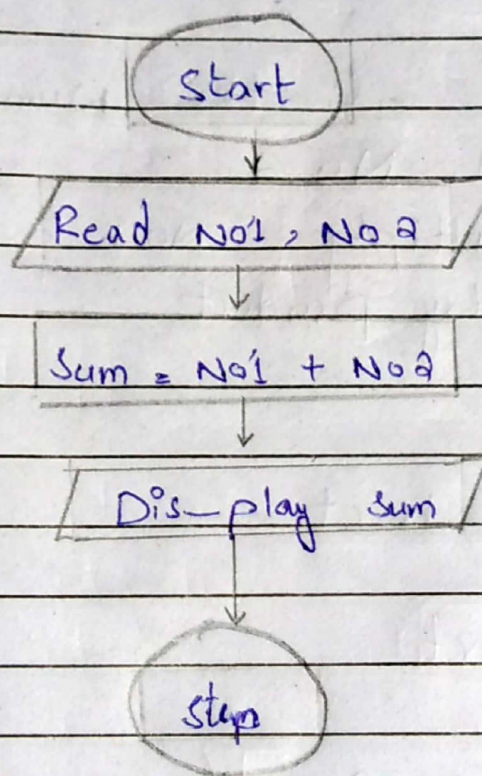
Sum of two number

input = No1, No2 -

process = Add No 1 & 2.

output = Display sum.

Flow chart.



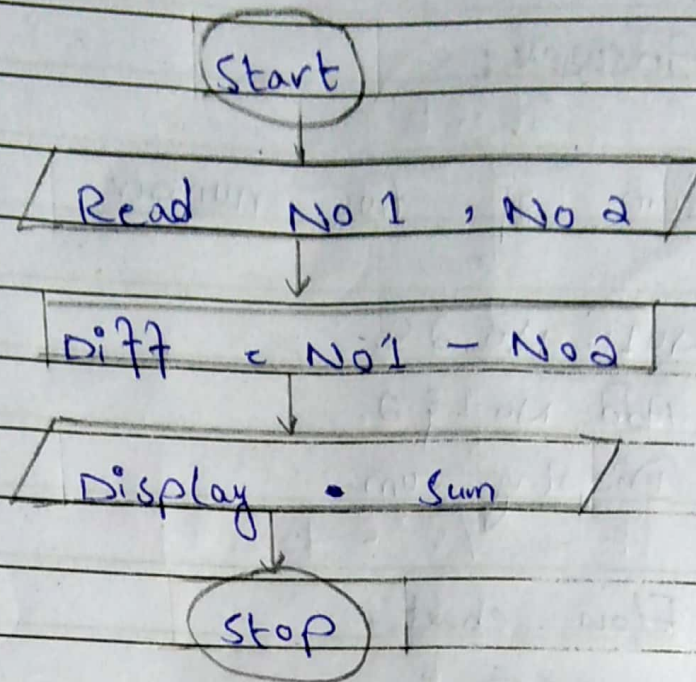
Difference of two number:

input = No1, No2

process = Subtract No1 and No2.

out put = Display Difference

Flow chart:-



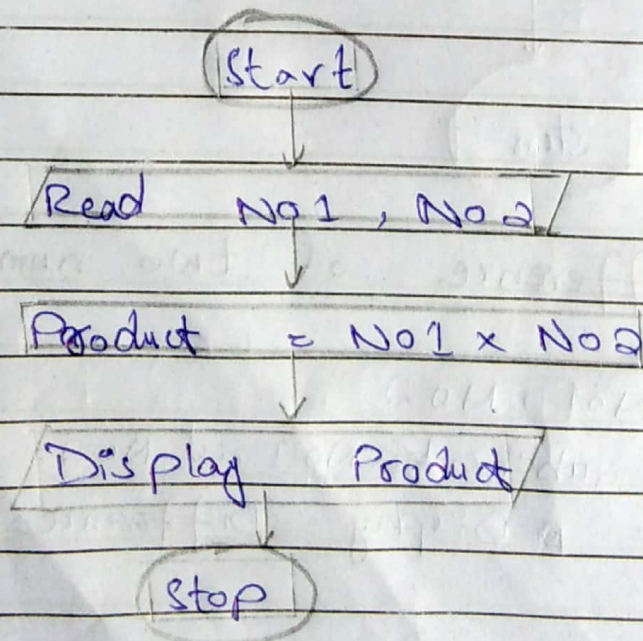
Product of the Number

input = No 1, No 2

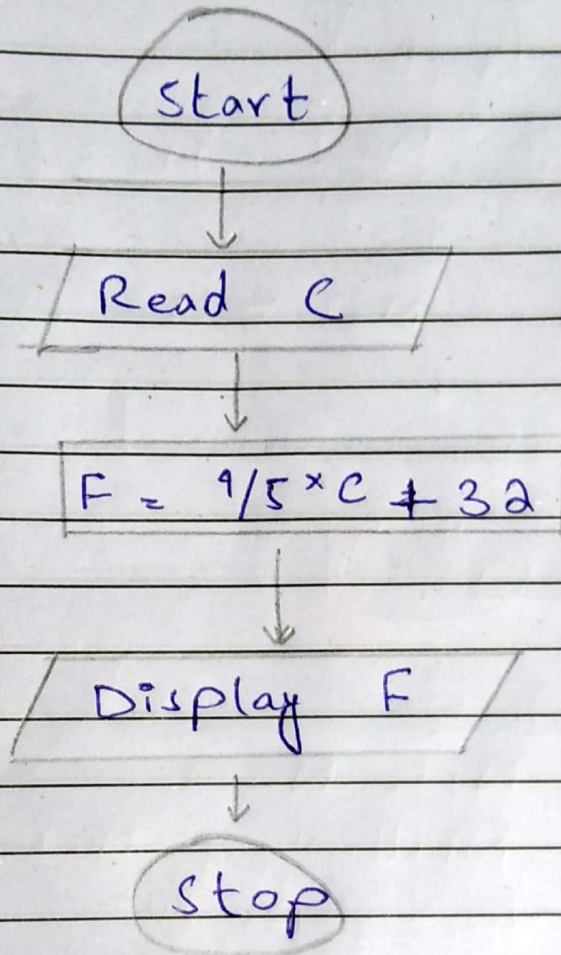
process = Multiply No 1 & No 2

output = Display Product

Flow chart



Q No 1 (b)



Q No 2 (a)

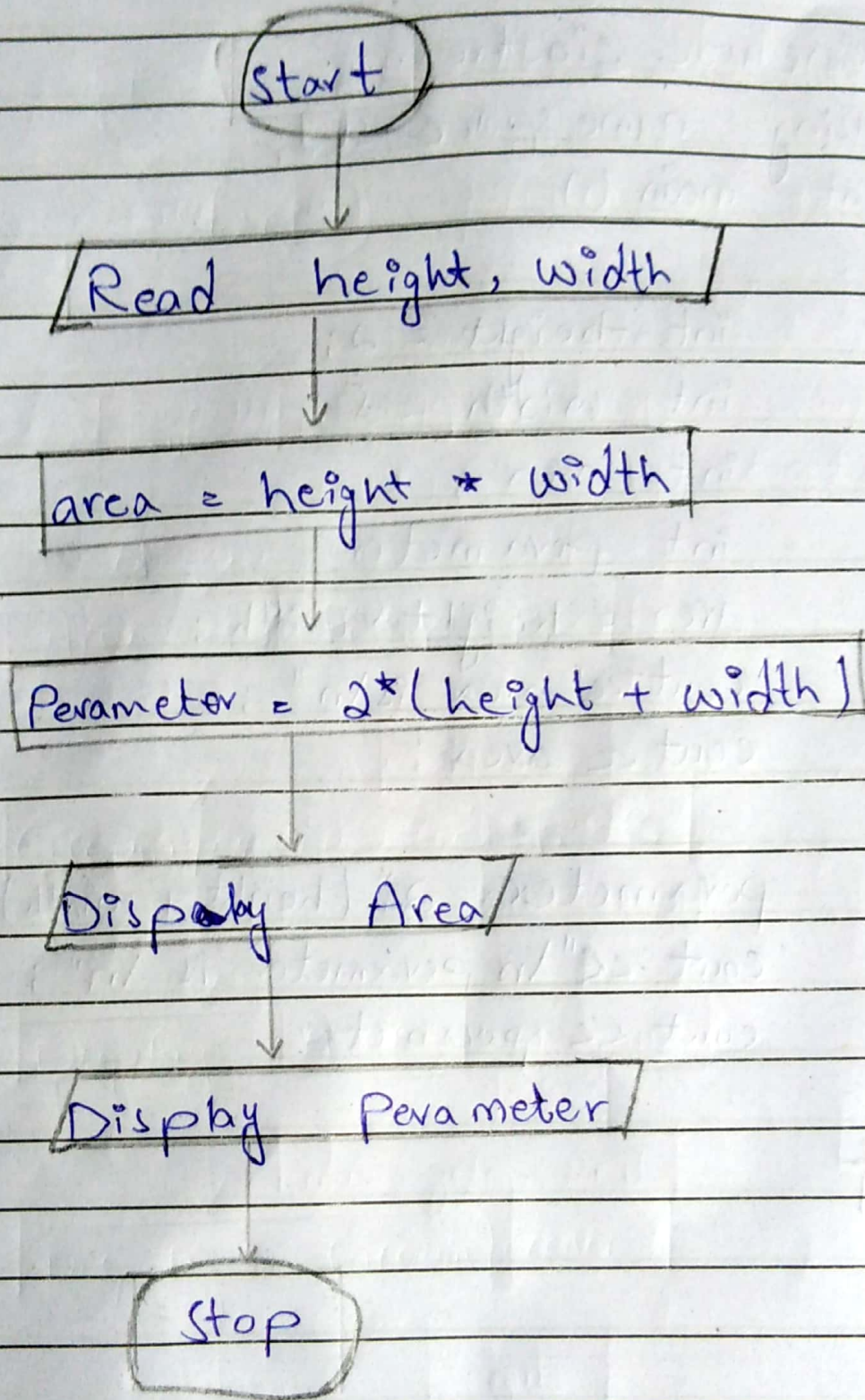
Answer:-

```
#include <iostream>
using namespace std;
int main ()
{
    int height = 2;
    int width = 5;
    int area;
    int parameter;
    area = height * width;
    cout << "area is\n";
    cout << area;

    parameter = 2 * (height + width);
    cout << "\n parameter is\n";
    cout << parameter;
}
```

Q No 2 (a)

Flow chart

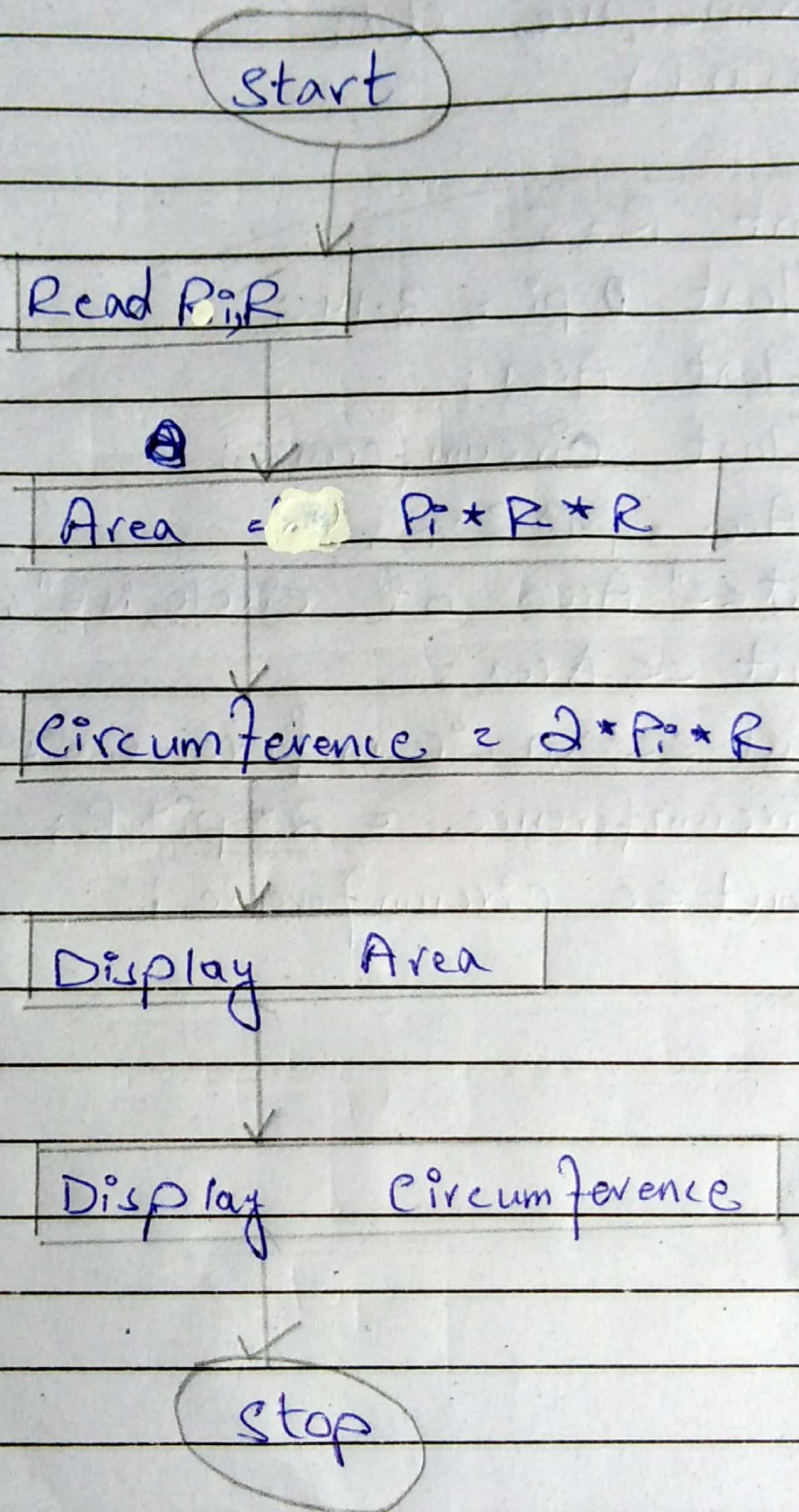


Q No 2 (b)

```
#include <iostream>
using namespace std;
int main ()
{
    int R = 5;
    float pi = 3.14;
    float Area;
    float circumference;
    Area = pi * R * R;
    cout << "Area of circle is ";
    cout << Area;
    cout << "\n circumference is ";
    circumference = 2 * pi * R;
    cout << circumference;
}
```

Q No 2 (b)

flow chart



Q No 3 (b)

How many translators are there to translate higher level language to machine language? Discuss.

Ans Compiler:-

⇒ It is a program translator that translates the instructions of a higher level language to machine language.

⇒ It is called compiler because it compiles machine language instructions for every program instructions of higher level language.

⇒ Thus compiler is a program translator like assembler but more sophisticated. It scans the entire program first and then

translates it into machine code.

⇒ The programs written by the programmer in high level language is called source program. After this program is converted to machine languages by the compiler it is called object program.

A compiler can translate only those source programs, which have been written, in that language.

INTERPRETER :

⇒ An interpreter is another type of program translator used for translating high level language into machine language.

It takes one statement of higher level languages, translate it into machine language, and immediately execute it.

Translation and execution are carried out for each statement.

It differs from compiler, which translates the entire source program into machine code.

The advantage of interpreter compared to compiler is its fast response to changes into source program do not require large memory in computer.

The disadvantage of interpreter is that it is time consuming because each method a statement time in a program is executed.

then it is first translated,

thus compiled machine language program runs much faster than an interpreted program.

Q) NO # 3 (A)

Discuss different types of programming languages.

Ans Programming Language :-

Programming language, specially developed so that you could pass your data and instructions to the computer to do specific job.

There are two major types of programming languages,

- * Low level language
- * High level language.

low level languages are further divided in to machine language and Assembly language.

High level languages are used for scientific

application FORTRAN and C languages are used. On the other hand COBOL is used for business application

Machine Language.

Machine language is the only that is directly understood by the computer. It does not need any translator program.

The only advantage is that program of machine language run very fast.

There is nothing "below" machine language - only hardware.

Impossible for humans to read. Consists of only 0's and 1's
000 100 11111 0000

In the earliest days of computers, the only programming languages available were machine language. Each computer had its own machine language, which was made of streams of 0s and 1s.

Assembly Language:-

The next evolution in programming came with the idea of replacing binary code for instructions and addresses with symbolic. Because they used symbols, these languages were first known as symbolic language.

It is the first step to improve the program structure, you should know that computer.

can handle numbers
and labels.

The set to improve
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This translator program
used for Assembly
language is called
Assembler.

Assembly is a machine
specific language.

Although Assembly and
machine language
might look similar
they are in fact
two different types
of languages.

Assembly language consists
of both binary and
simple words.

machine only of code composed of 0's and 1's.

High language

Although assembly languages greatly improved programming efficiency, they still required programmers to concentrate on hardware they were using.

Assembly and machine level languages require deep knowledge of computer hardware whereas as in higher language you have to know only the instruction in English words and logic of the program.

Higher level language are simple languages that use English and

mathematical symbols
like +, -, %, / etc.
for its program construction.

Any high level language
has to be converted
to machine language
for the computer
to understand.

Advantages of High level language:-

Higher level language
have a major
advantage over
machine and assembly
language that higher
level languages are
easy to learn
and used by us in
our day to day
life.