

# ASSIGNMENT

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SUBJECT

APPLIED Calculus

# ① Applications of Derivatives in engineering

① Rate of change of quantity: This is the general and most important application of derivative. To check the rate of change of volume of cube with respect to its decreasing sides. we can use the derivative form as  $dy/dx$ . where  $dy/dx$  represent the rate of change of volume of cube and  $dx$  represents the change of sides of cube.

② Increasing and decreasing functions: To find the given function is increasing or decreasing or constant, say in a graph we use derivatives. if  $f$  is a function which is continuous in  $[p, q]$  and differential in the open interval  $(p, q)$  then,

- $f$  is increasing at  $[p, q]$  if  $f'(x) > 0$  for each  $x \in [p, q]$
- $f$  is decreasing at  $[p, q]$  if  $f'(x) < 0$  for each  $x \in [p, q]$
- $f$  is constant function in  $[p, q]$  if  $f'(x) = 0$  for each  $x \in [p, q]$

(2)

(3) Tangents and normals: We often need tangents and normals to curves when we are analysing forces on a moving body.

A tangent to a curve is the line that touches the curve at one point and has the same slope as the curve at that point.

A normal to the curve is a line perpendicular to a tangent to the curve.

We can find the slope of a tangent at any point  $(x, y)$  using  $\frac{dy}{dx}$ .

To find the equation of a normal.

$$m_1 \times m_2 = -1$$

4) Newton's method for solving equations.

Computers use iterative methods to solve equations. The process involves making a guess at the true solution and then applying a formula to get a better guess. So until we arrive at an acceptable approximation for the solution.



(3) If we wish to find  $x$  so that  $f(x) = 0$  (a common type of problem) then we guess some initial value  $x_0$  which is close to the desired solution then we get better method approximation using Newton

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

(4) maxima and minima: To calculate the highest and lowest point of the curve in a graph or to know its turning point, the derivative function is used

(5) Monotonicity:

Function are said to be monotonic if they are either increasing or decreasing in their entire domain.

$$f(x) = e^x, f(x) = n^x$$

$$f(x) = 2x + 3$$

are some function which are said to be increasing or decreasing in their entire domain are said to be non-monotonic  
 example:  $f(x) = \sin x, f(x) = x^2$

4)

(5) Approximation or finding approximate value: To find very small change or variation of quantity we can use derivative to give the approximate value of it the approximate value represented by  $\Delta$  suppose the change in the value  $x, dx = x$  then

$$dy/dx = \Delta y = x$$

since then the change in  $x$ ,  $dx = x$  therefore  $dx \approx y$ .

(6) Point of inflection:

For continuous functions

$f(x)$ , if  $f'(x_0) = 0$  or  $f''(x_0)$  does not exist at points where  $f'(x_0)$  exists and if  $f''(x)$  changes sign when passing through  $x = x_0$  then  $x_0$  is called the point of inflection.

(4) (5)

# Application of integration in engineering

1) Area between the curves:

we have seen how integration can be used to find the area between the curves and the x-axis. with very little change we can find some areas between the curves. indeed the area between the curve and x-axis may be interpreted as the area between the curve and the 'second' curve with equation  $y=0$ . in the simplest of cases the idea is quite easy to understand.

2) Volume:

Volume of complicated shapes can be calculated using integral calculus if formula exists for the shapes boundary.



(8)

Shear force and bending movement  
 and bending moment are one of the important parameter for structural design these parameter offset a structure alot

Take example of a rod suspended between two horizontal supports and same load is applied at the center with application of load beam will beam some force will develop inside the rod which will try to break the rod

Area under the curve.

In civil engineering we are dealing with curve or structure having curves the we may need to find the area under the curve which is to be construct so we use integration for this

$$Area = \int_a^b f(x) dx$$

Bar

5) (7) Average value of function:  
of some finite set of values  
is a familiar concept. For example  
the class score on the quiz are  
10, 9, 10, 8, 7, 6, 7, 6, 2, 7, 8 then the average  
score is the sum of these numbers  
divided by the size of class.

(6) center of mass:-  
Suppose a beam is 10m  
long and there are three weights  
on it. A 10 kg weight 3m from  
the left end, a five (5) kg wgt  
6m from the left end and  
a 4 kg wgt 8m from the left.  
end where should the fulcrum be  
placed so that the beam should be  
balanced? Let's assign a scale to the  
beam from 0 to left end  
and to 10 to right end so we  
can denote locations on the beam  
simply as  $x$  coordinate. The weights  
are  $x=3$ ,  $x=6$ ,  $x=8$



7) Radius of curvature

The radius of curvature

$$\text{Curvature} = \left[ 1 + \left( \frac{dy}{dx} \right)^2 \right]^{1/2}$$

The radius of the curvature of the curve at particular curve is defined as the radius of

approximinity. this radius changes as

we move along the curve ~~the~~ the formula for the radius of curvature

at any point  $n$  for the curve  $y = f(x)$