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ANSWER 1(a)

For 10 channels, we have need at least 9 guardbands. This means that the required bandwidth is at least

$$10 \times 4 + 0.5 \times 9 = 44.5 \text{ kHz}$$

ANSWER 4(b)

A sine wave is defined by three characteristics, amplitude, frequency and phase.

When we vary any one of these characteristics, we create a different version of that wave.

So, by changing one characteristic of a simple electric signal we can use it to represent digital data.

Any of the three characteristics of a sine wave can be altered in this way, giving us at least three mechanisms for modulating digital

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dat into an analog signal

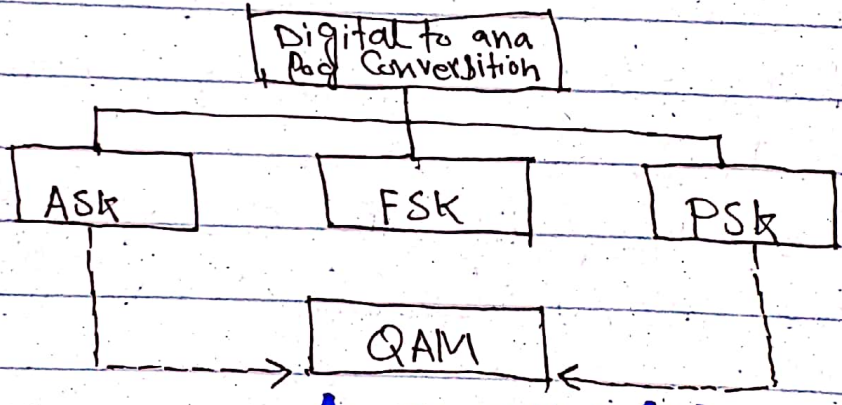
Amplitude Shift Keying (ASK)

Frequency Shift Keying (FSK)

Phase Shift Keying (PSK)

in addition there is a fourth mechanism that combines changing both the amplitude and phase called quadrature amplitude (QAM)

QAM is the most efficient of these options and is the mechanism commonly used today.



ANSWER 1(b)

In case $\gamma = 4$, $S = 3000$ and N is unknown lets find the value of N from below formula.

$$S = N \times \frac{1}{\gamma} \text{ or } N = S \times \gamma$$

$$N = 3000 \times 4 = 12000 \text{ bps}$$

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ANSWER 1 (D)

Link refers to the physical path while channel refers to the portion of a link that carries a transmission between a given pair of lines.

one link can have many (n) channels.

ANSWER 1 (C)

A data element is the smallest piece of information to be exchanged the bit.

A signal element is the smallest unit of a signal that is constant.

ANSWER 1 (e)

Asynchronous, in this we send 1 start bit at the beginning and 1 or more stop bits at the end of each byte.

Synchronous, in this, we send bits in a serial order with out ~~any~~ any gaps.

Isynchronous, it sends a block of data asynchronously.

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ANSWER (A)

In FDM the total bandwidth is divided to a set of frequency bands that do not overlap. Each of these bands that do not is carrier of a different signal that is generated and modulated by one of the sending devices. The frequency bands are separated from one another by strips of unused frequencies called the guard bands, to prevent overlapping of signals. The modulated signals are combined together using a multiplexer (Mux) in the sending end. The combined signal is transmitted over the communication channel, thus allowing multiple independent data streams to be transmitted simultaneously. At the receiving end, the individual signals are extracted from the combined signal by the process of demultiplexing (DEMUX).

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TDM

TDM stands for time division multiplexing.

TDM works with digital signals as well as analog signals.

TDM has low conflict.

wiring or chip of TDM is simple
TDM is efficient.

In TDM, time sharing takes place.

In TDM synchronization pulse is necessary.

FDM

stands for frequency division multiplexing.

while FDM works with only analog signals.

while it has high conflict

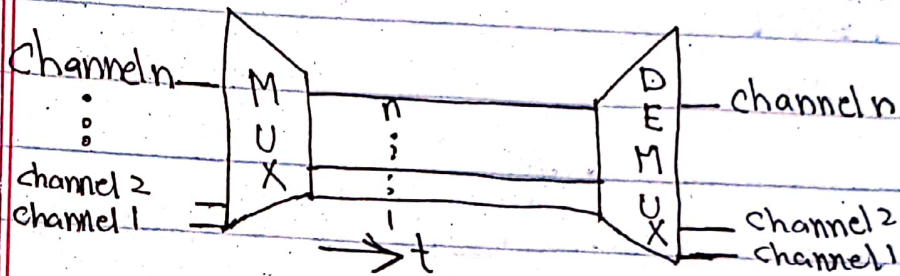
while its wiring or chip is complex rather than simple

while it is inefficient

while in this frequency sharing takes place.

while in it guard band is necessary.

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ANSWER (a)

The middle of the bandwidth is located at 650 kHz. This means that ~~mean~~ our frequency can be at $f_c = 650 \text{ kHz}$

We can use the formula for bandwidth to find the bit rate with $d=L$ as

$$R = 300 \text{ kHz}$$

$$500 \text{ to } 800 \text{ kHz}$$

$$B = (1+d) \times S$$

$$B = 2S$$

$$B = 2(N \times \frac{1}{8})$$

$$B = 2(N)$$

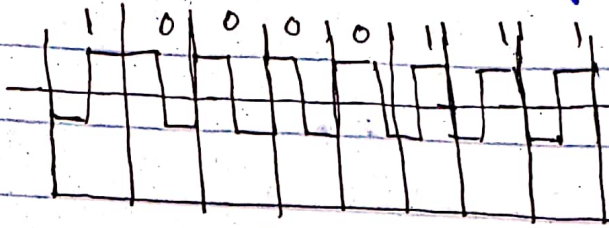
$$800 = 2N$$

$$N = \frac{2}{300}$$

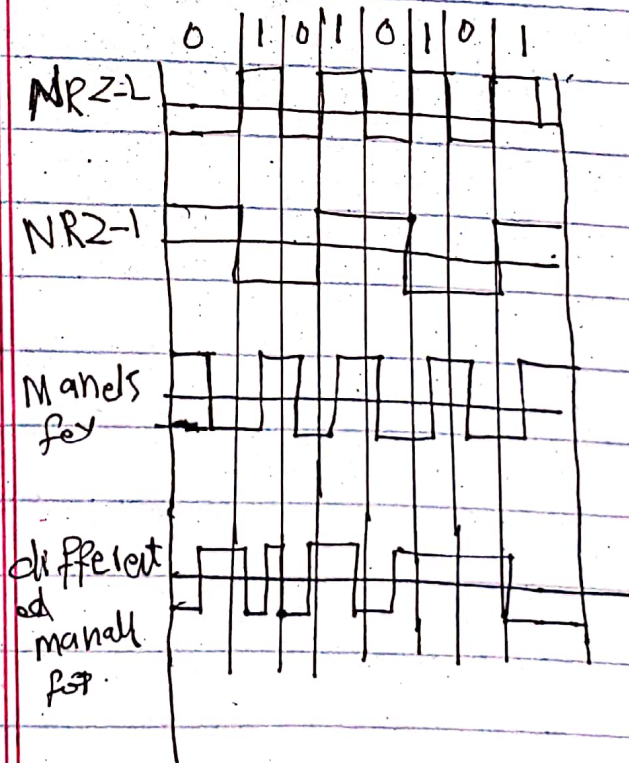
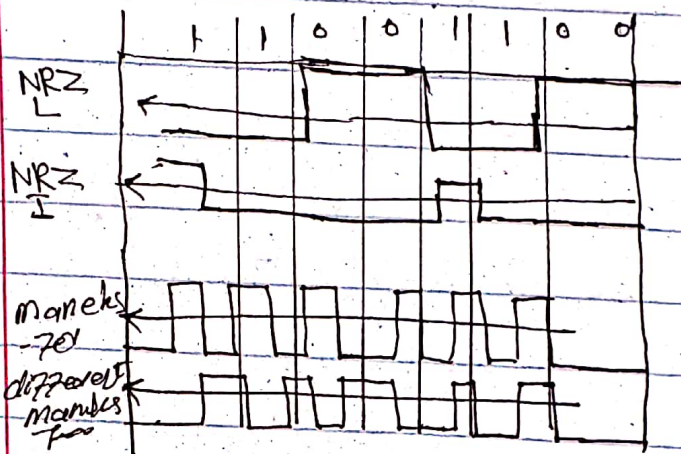
$$N = 150 \text{ kbps}$$

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ANSWER 2(a)



ANSWER 2(sec b)



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Answer 3(b)

Although we can have several levels (kinds) of signal elements, each with a different amplitude, ASK is normally implemented using only two levels.

This is referred to as binary amplitude shift keying or on-off keying (OOK).

The peak amplitude ~~shift~~ keying of one signal level is 0; the other is the same as the amplitude of the carrier frequency.