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DEPARTMENT: BSCS-2

SUBJECT: OOP

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Q1. What is Class and role of object in a Class, explain in detail with the help of a suitable program?

ANSWER:

CLASS:

A class is a collection of objects with same properties and functions.

A class is used to define the characteristic of the objects OR in simple words classes are designs for creating objects.

Keyword for a class is class.

ROLE OF OBJECT IN CLASS:

OBJECT:

Object is an entity that consists of data and functions.

ROLE IN CLASS:

Object is an element in the clan, it is the actual component of programs while the clan specifies how instances are created and how they behave.

A class is simply a model or prototype for creating objects.

Object is also known as instance. The process of creating object in class is called instantiation.

SYNTAX:

Class-name object-name

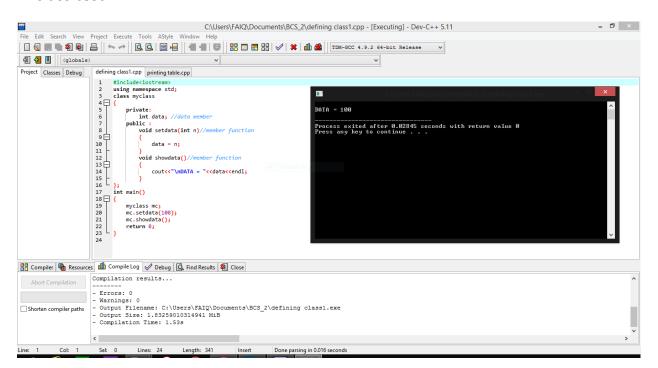
Where class-name is the name of class.

AND object-name is the name of object.

EXAMPLE:

Test-object

When text is class name and the object contain all data members that are define in class test.



Q2. Write a program about table printing which takes input from the user on the basis of OOP and explain in detail.

ANSWER:

```
C:\Users\FAIQ\Documents\BCS_2\printing table.cpp - [Executing] - Dev-C++ 5.11
    Edit Search View Proiect Execute Tools AStyle Window Help
(globals)
Project Classes Debug defining class1.cpp printing table.cpp Untitled3
                          1 #include<iostream>
2 #include<conio.h>
3 using namespace std
                         Enter a number to display its table
                               {
  private:
    int num;
  public:
    void set_num(int tab)
                                                                                            The table of 8
                        void display_tab()
{
                                 {
cout<<"The table of "<<num<<"\n8"<<endl;
for(int i=1;i<=10;i++)
cout<<num<<"""<<i<<"="<<num*i<<endl;</pre>
                                Table bob;
                               Table oog; int n; cout<<br/>"Enter a number to display its table\n"; cin>n; bob.set_num(n); bob.set_num(n); bob.display_tab(); getch(); return 0; }
🔐 Compiler 🖣 Resources 🛍 Compile Log 🤣 Debug 🗓 Find Results
                                                                                     Done parsing in 0.016 seconds
```

EXPALINATION:

Here in this program we use class and objects to print a table, which is inputted by the user himself.

As we know class is the collection of related data and functions under a single name.

I use data member and member function in the following program.

DATA MEMBER:

The data with in the class is known as data member.

MEMBER FUNCTION:

The function defined with in the class is known as member function.

A message will display asking for a number. We will enter any number suppose I enter 8. The whole program will be processed step by step and the for loop is used in this program.

For loop is used until i is less than or equal to 10. If I became greater than 10 then the for loop will be stopped and further processing will be started.

The output will be displayed after pressing F11 if and only the program is completely correct.

Q3. Write a program about any 2 cars which can calculate the performance of both of them and explain in detail.

ANSWER:

```
C:\Users\FAIQ\Documents\BCS_2\constructor.cpp - [Executing] - Dev-C++ 5.11
    Edit Search View Project Execute Tools AStyle Window Help
(globals)
Project Classes Debug
                          constructor.cpp
                            1 #include<iostream
                                                                                                        CAR 1 PERFORMANCE :
model :2019
                                   using namespace std;
class car
                                                                                                       milage :68.54
                                      int model,model2;
double speed,speed2,milage,milage2;
public:
car()
{
                                                                                                        speed :20
                                                                                                        CAR 2 PERFORMANCE :
mode1 :2020
                                                                                                        milage :96.11
                           model = 2019;

speed = 20;

milage = 68.54;

model2= 2020;

speed2=34;

milage2=96.11;
                                                                                                        Process exited after 0.01971 seconds with return values
                                       double getspeed()
                                           return speed;
                                        void printDetail()
                                           cout<<"\n CAR 1 PERFORMANCE :";
cout<\"\nmodel :"<<model</pre>
cout<\"\nmodel :"<<mpedd<:"\cmilage</pre>
cout<\"\nmodel :"<<mpedd<:"\cmilage</pre>
cout<\"\nmodel :"<<mpedd<:"\cmilage</pre>
cout<\"\nmodel :"<<mpedd<:"\cmilage</pre>
cout<\"\nmodel :"<<mpedd<:"\cmilage</pre>
                                       car car;
car.printDetail();
🔡 Compiler 🖣 Resources 🛍 Compile Log 🥏 Debug 🗓 Find Results
```

EXPLAINATION:

In the following program the performance of two cars that is mileage and speed is displayed with the model.

Car is the name of the class where the car model, speed of the car and the mileage are the private access while the print detail is kept public with data type void.

In the main body of the program object of the car is created and by function calling the function is called and the program is executed by pressing F11.

The program is first compiled and then run if there is no error in the program.