

(ASSIGNMENT)

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SECTION **B**

ID **16378**

DEPART **(SE)**

SUBJECT **Oops**

SUBMITTED TO **M Ayub sir**

Q1. Create a Tic Tac Toe game in java (use any java tool for coding) and explain it in detail including screen shots.

Tic Toc Toe:-

```
public class TicTacToe {
    static Scanner in;
    static String[] board;
    static String turn;

    public static void main(String[] args)
    {
```

```

in = new Scanner(System.in);
board = new String[9];
turn = "X";
String winner = null;
populateEmptyBoard();

System.out.println("Welcome to 2 Player Tic Tac Toe.");
System.out.println("-----");
printBoard();
System.out.println("X's will play first. Enter a slot number to
place X in:");

while (winner == null) {
    int numInput;
    try {
        numInput = in.nextInt();
        if (!(numInput > 0 && numInput <= 9)) {
            System.out.println("Invalid input; re-
enter slot number:");
            continue;
        }
    } catch (InputMismatchException e) {
        System.out.println("Invalid input; re-enter slot
number:");
        continue;
    }
    if (board[numInput-1].equals(String.valueOf(numInput))) {
        board[numInput-1] = turn;
        if (turn.equals("X")) {
            turn = "O";
        } else {
            turn = "X";
        }
        printBoard();
        winner = checkWinner();
    } else {
        System.out.println("Slot already taken; re-enter
slot number:");
        continue;
    }
}
if (winner.equalsIgnoreCase("draw")) {
    System.out.println("It's a draw! Thanks for playing.");
} else {
    System.out.println("Congratulations! " + winner + "'s
have won! Thanks for playing.");
}

static String checkWinner() {
    for (int a = 0; a < 8; a++) {
        String line = null;

```

```

switch (a) {
case 0:
    line = board[0] + board[1] + board[2];
    break;
case 1:
    line = board[3] + board[4] + board[5];
    break;
case 2:
    line = board[6] + board[7] + board[8];
    break;
case 3:
    line = board[0] + board[3] + board[6];
    break;
case 4:
    line = board[1] + board[4] + board[7];
    break;
case 5:
    line = board[2] + board[5] + board[8];
    break;
case 6:
    line = board[0] + board[4] + board[8];
    break;
case 7:
    line = board[2] + board[4] + board[6];
    break;
}
if (line.equals("XXX")) {
    return "X";
} else if (line.equals("000")) {
    return "O";
}
}

for (int a = 0; a < 9; a++) {
    if (Arrays.asList(board).contains(String.valueOf(a+1))) {
        break;
    }
    else if (a == 8) return "draw";
}

System.out.println(turn + "'s turn; enter a slot number to place
" + turn + " in:");
return null;
}

static void printBoard() {
    System.out.println("/---|---|---\\");
    System.out.println("| " + board[0] + " | " + board[1] + " | " +
board[2] + " |");
    System.out.println("|-----|");
    System.out.println("| " + board[3] + " | " + board[4] + " | " +
board[5] + " |");
}

```

```

        System.out.println("|-----|");
        System.out.println("| " + board[6] + " | " + board[7] + " | " +
board[8] + " |");
        System.out.println("/---|---|---\\");
    }

    static void populateEmptyBoard() {
        for (int a = 0; a < 9; a++) {
            board[a] = String.valueOf(a+1);
        }
    }
}

```

Output:

```

                Tic-Tac-Toe

Choose a cell numbered from 1 to 9 as below and play

    1 | 2 | 3
    ---
    4 | 5 | 6
    ---
    7 | 8 | 9

- - - - -

COMPUTER has put a 0 in cell 6

    |   |
    ---
    |   | 0
    ---
    |   |

HUMAN has put a X in cell 7

    |   |
    ---
    |   | 0
    ---
    X |   |

COMPUTER has put a 0 in cell 5

    |   |
    ---
    | 0 | 0
    ---
    X |   |

```

HUMAN has put a X in cell 1

```
  X |   |  
-----  
   | 0 | 0  
-----  
  X |   |
```

COMPUTER has put a 0 in cell 9

```
  X |   |  
-----  
   | 0 | 0  
-----  
  X |   | 0
```

HUMAN has put a X in cell 8

```
  X |   |  
-----  
   | 0 | 0  
-----  
  X | X | 0
```

COMPUTER has put a 0 in cell 4

```
  X |   |  
-----  
  0 | 0 | 0  
-----  
  X | X | 0
```

COMPUTER has won