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Subject : operating System.

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Q1 Explain the necessary condition that may lead to a deadlock situation - what are the various methods for handling deadlocks?

Ans: The four necessary condition for a deadlock is -
= Mutual exclusion condition, hold and wait condition, no preemption condition and circular wait condition.

(2) Various methods for handling deadlocks?

(1) A deadlock can be handled in several ways.

(i) We can use specific file protocols to prevent or avoid deadlocks so that a system may never enter a deadlock state.

(2) We can detect the deadlocks and recover it.

(3) We can labelly ignore the deadlock problems.

Q2 Is it possible to have a deadlock involving only one single process?

Ans: No, this follows directly from the hold-and-wait condition.

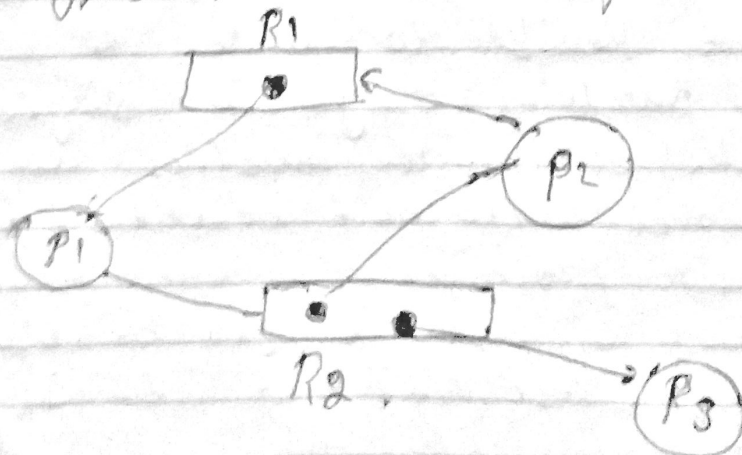
It is not possible to have a deadlock involving only one single process. The deadlock involves a circular hold-and-wait condition between two or more processes. So once process cannot hold a resource it get be waiting for another resource that it is holding.

Q3 A system consists of four resources of some type that are shared by three processes. Each process needs at most two resources. Show that the system is deadlock-free.

Ans3 Suppose the system is deadlocked.
= This implies that each process is holding one resource and is waiting for one more. Since there are three processes and four resources, one process must be able to obtain two resources. This process requires no more resources and therefore it will return its resources when done.

Q4 What is a resource allocation graph? How do you obtain a wait-for graph from it? Explain their uses?

Ans The resource allocation graph is the pictorial representation of the state of a system. As its name suggests, the resource allocation graph is the complete information about all the processes which are holding some resources or waiting for some resources. Vertices are mainly of two types, Resource and process.



Avoidance of starvation in effect
 requires future knowledge since no
 amount of record-keeping statistics on
 processes can determine if it is
 making "progress" or not. However
 starvation can be prevented by aging
 a process. This means maintaining a
 rollback count for each process and
 including this as part of the cost
 factor in the selection process
 for a victim for preemption/roll
 back.

106 The FIFO schedule is

345, 123, 874, 692, 475, 105, and 376.

$$\begin{aligned}
 \text{Total head movement} &= (345-123) + (874-123) \\
 &+ (874-692) + (692-475) + (475-105) + (376-105) \\
 &= 2013
 \end{aligned}$$

SSTF.

The SSTF schedule is

345, 376, 475, 692, 874, 123, and 105.

$$\begin{aligned}
 \text{Total head movement} &= \\
 &= (376-345) + (475-376) + (692-475) + (874-692) \\
 &+ (874-123) + (123-105) = 1298.
 \end{aligned}$$

SCAN.

345, 123, 105, 0, 376, 475, 692, and 874.

$$\begin{aligned}
 \text{Total head movement} &= (345-123) + (123-105) \\
 &+ (105-0) + (0-376) + (376-475) + (475-692) + \\
 &(692-874) = 1219.
 \end{aligned}$$