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Section

B

Sub

CP

Submitted to

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Q = 1 :-

Part = A :-

Grade Statement program:-

```
#include <iostream>
using namespace std;
int main( );
cout << "program to find grades" << endl;
cout << "\nEnter marks:";
cin >> marks;
if (marks >= 90 && marks <= 100)
cout << "your grade is A";
else if (marks >= 80 && marks <= 90)
cout << "your grade is A";
else if (marks >= 70 && marks <= 80)
cout << "your grade is B";
else if (marks >= 60 && marks <= 70)
cout << "your grade is C";
else if (marks >= 50 && marks <= 60)
cout << "your grade is D";
else if (marks >= 0 && marks <= 50)
cout << "your grade is F";
else cout << "invalid marks";
return 0; }
}
```

## Part = B:-

### "if Statement" :-

Sometime we want to selectively execute a block of code.

⇒ The C++ syntax of the if statement is;

```
if (logical expression)
{
    // Block of code to execute
    if expression is true
}
```

⇒ When expression is true, the block of code is executed.

⇒ When expression is false, the block of code is skipped.

⇒ The block of code should be indented 3-4 spaces to aid program readability.

⇒ If the block of code is only one line long, the `{}` brackets can be omitted.

⇒ The empty statement `;` b/w `)` & `{` will be selectively executed based on the logical exp value.

The block of code directly below if statement will always be executed, which is probably not what you intended.

## if-else Statement :-

Sometimes we need to handle two alternatives in our code:

⇒ The C++ syntax of the if-else statement is;

```
if (logical expression)
{
    // Block of code of execute if
    expression is true.
}
else
{
    // Block of code of execute if
    expression is false.
}
```

⇒ Type the "if line" and the "else line" and the { } brackets so they are vertically aligned with each other

⇒ Do not put a semi-colon after the "if line" or the "else line" or you will get very strange run time errors.

⇒ The two blocks of code should be indented 3-4 spaces to and program readability.

Q = 2 :-

Part = A :-

Switch statement :-

```
#include <iostream.h>
#include <conic.h>
main ( )
{
    clrscr();
    int char c;
    cout << "Program to input dates
    <endl;
    cout : Program to input.
```

Q = 21-  
Part = B:-

Difference b/w "Nested if-else" & "switch" statements:-

Nested if-else :-

- ⇒ it becomes complicated for multiple selections.
- ⇒ if uses an independent expression for each side.
- ⇒ The test condition can be given is a special range of value. if the given condition matches then the statements under it will be executed.

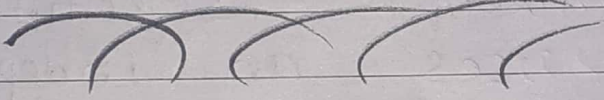
Switch statements:-

- ⇒ it is easy to understand for multiple selection.
- ⇒ it uses a single expression for all cases, but each case must have a constant value of integer type or character type.

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⇒ only a single expression is given in the switch statement which returns a single value - the ~~best~~ test condition cannot be given in a specified range. It is drawback.



$$\underline{Q} = \frac{3}{A} \underline{L}$$

## Relational Expression:-

- Relational expression evaluate to the integer value 1 (true) or 0 (false).
- All ~~the~~ of these operations are called binary operations because they take two expression as operands.
- Relational operator ( $=$ ) is used to compare 2 value whether they are equal are not.
- if both value are equal output is displayed as "value are equal". Else, output is displayed as "Values are not equal".
- Double equal sign should be used to compare 2 values, we should not single equal sign ( $=$ ).



## Relational operators :-

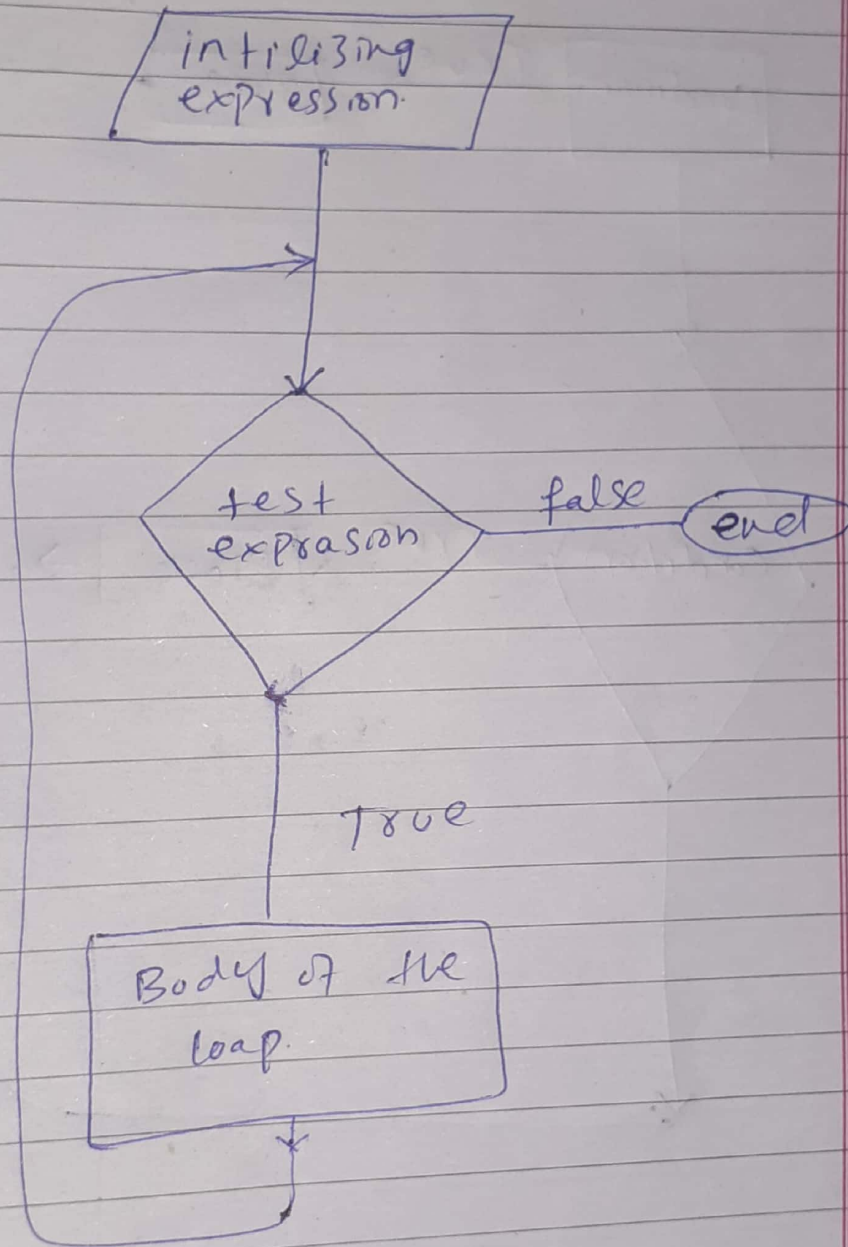
- ⇒ A Relational operator compares two values.
- ⇒ value can be any built in C++ data type.
- ⇒ The comparison involves such relationship as equal to, less than and greater than.
- ⇒ The result of the comparison is either true or false.

### Relational

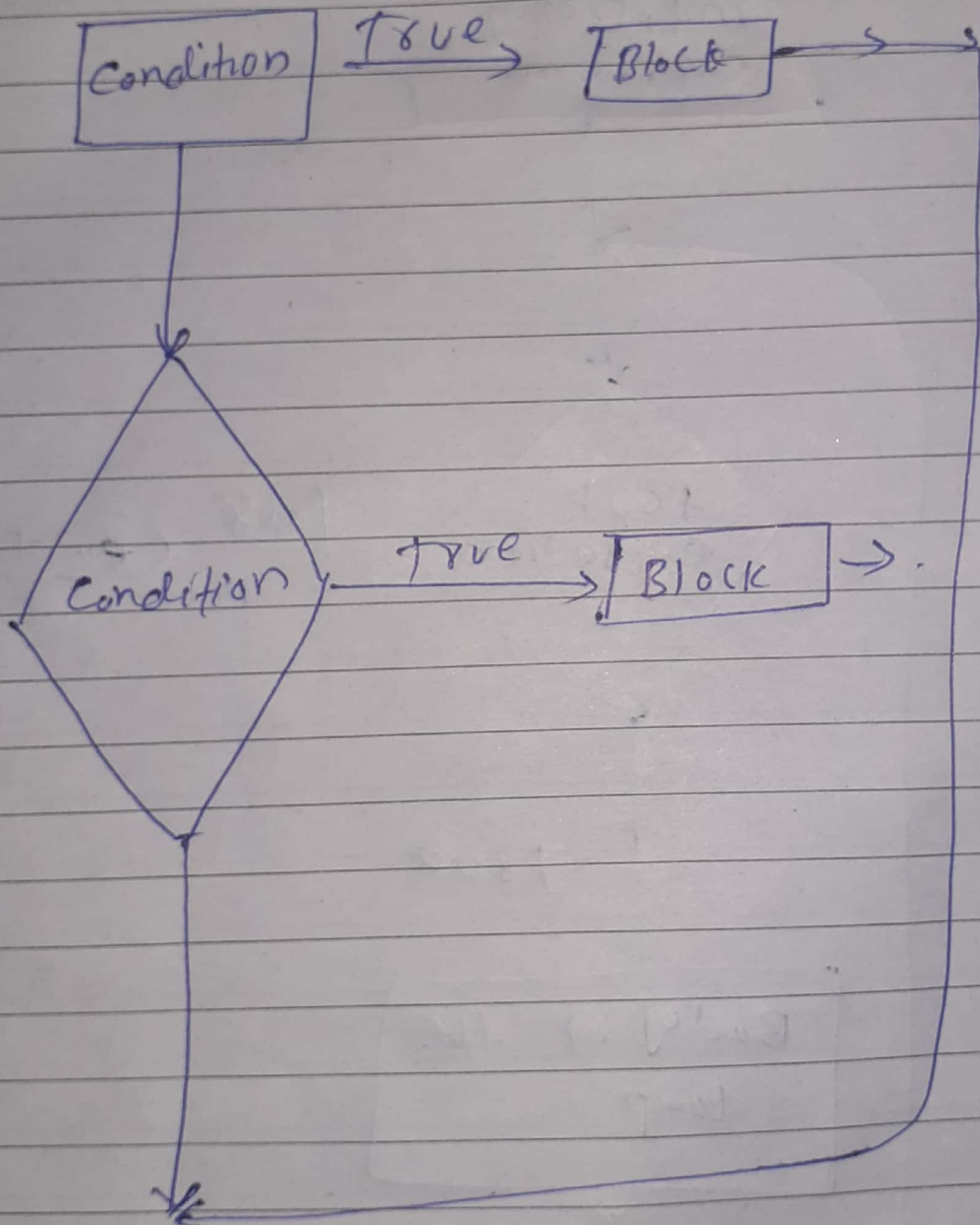
- ⇒ < less than
- ⇒ > greater than
- ⇒ <= less than or equal to
- ⇒ >= greater than or equal to
- ⇒ == is equal to
- ⇒ != is not equal.

B:-

while loop chart:-



# Flow chart of nested if else :-



Q = 4 :-

A :-

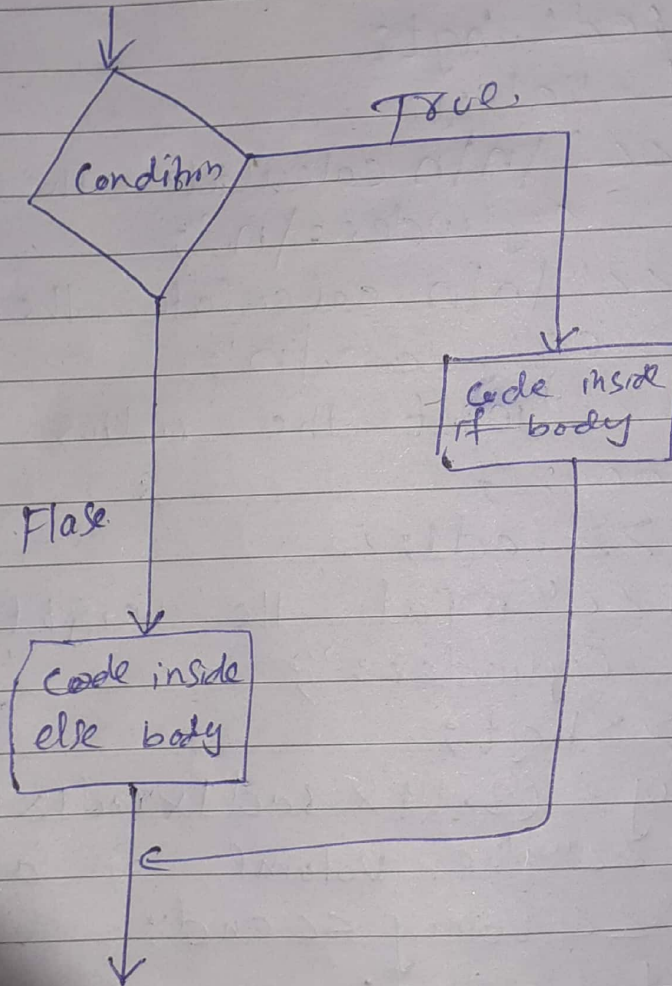
```
#include <iostream>
using namespace std;
int main ()
{
    int rad1, hgt;
    float volcy;
    cout << "\n\n calculate the volume
of a cylinder: \n";
    cout << "\n\n calculate the volume
of a cylinder: \n";
    cout << "input the radius of the
cylinder: ";
    cin >> rad1;
    cout << "input the height of
the cylinder: ";
    cin >> hgt;
    volcy = (3.14 x rad1 x rad1 x hgt);
    cout << "the volume of a cylinder
is : " << volcy << end;
    cout << end;
```

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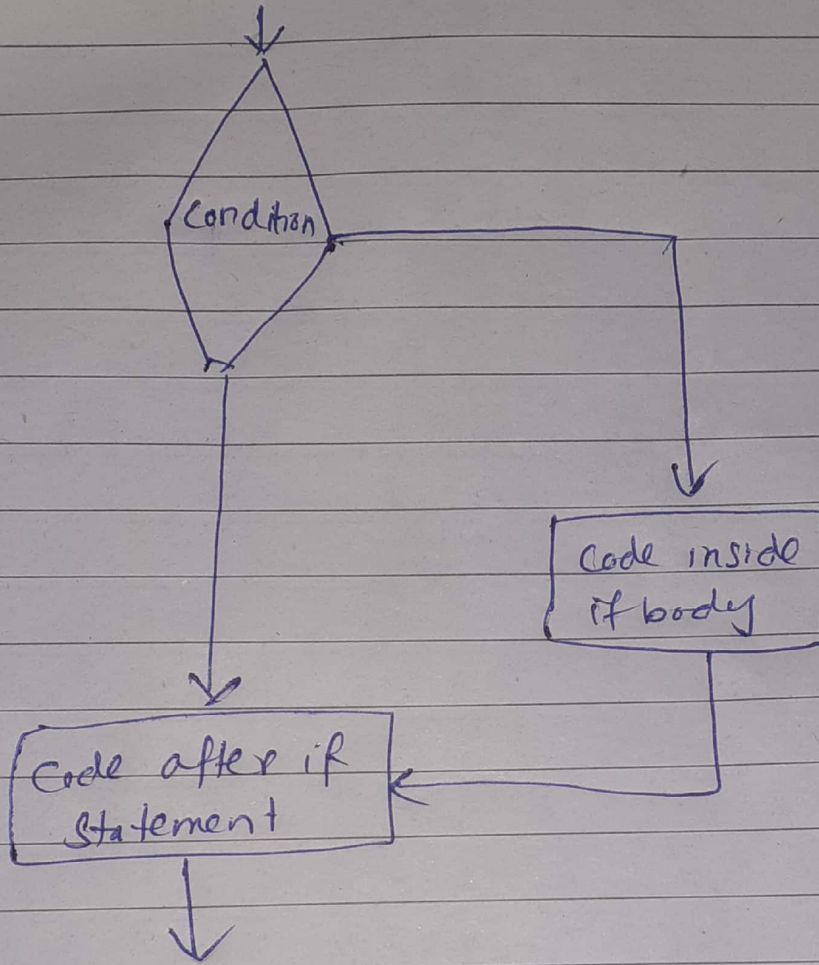
Q = 4 :-

B

flow chart of if else statement :-



# if Statement



Q = 5:-

A

## Sequential Statement:-

Sequential Statement define algorithms for the execution within a process or a subprogram. They belong to the conventional notion of Sequential flow control. Conditionals, and iterations such as high level programming languages such as pascal, C, or Ada. They execute in order in which they appear in the process-

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
#include <math.h>
void main()
{
    float fahrenheit, celsius;
    printf("enter degree in far\n");
    scanf("%f", &fahrenheit);
    celsius = (float) 5/9 * (fahrenheit - 32);
    printf("result = %f\n", celsius);
    getch();
}
```

Execution begins from the main, we enter a fahrenheit degree value. Control moves to the formula which will convert fahrenheit into celsius and the equivalent celsius value is output.

### Processes:-

A process is a sequence of statements that are executed in the specified order. The process declaration delimits a sequential domain of the architecture in which the declaration appears. Processes are used for behavioral description.

### Notes:-

In a process it is not allowed to declare signals, only statements and variable may be declared.



Q = 5 :-

B :-

```
#include <stdio.h>
#include <math.h>
int main ( )
{
double first_number, second_number;
double addition, subtraction, multiplication,
division, modulus;
printf ("Enter the first numbers to
perform arithmetic operation");
scanf ("%lf", & first_number);
printf ("Enter the second numbers to
perform arithmetic operation");
scanf ("%lf", & second_number);
addition = first_number + second_number;
subtraction = first_number - second number;
multiplication = first number * sec. num;
division = first number / second number;
modulus = fmod (first_number, second number);
printf ("%lf\n|sum of two numbers are =
|t|t%lf\n", addition);
printf ("%lf\n|Differences of two number are =
|t|t%lf\n", addition);
printf ("%lf\n|multiplication of two number are =
|t|t%lf\n", multiplication);
printf ("%lf\n|Quotients of two number are =
|t|t%lf\n", division);
```

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```
Printf("modulus of two numbers are -  
%d %d\n", n1, n2);  
return 0;
```