

NAME = M. SAMEED KHAN
 ID = 6843
 Subject = CCN
 Section = 'B'
 Semester = 8th

Q1 Briefly describe

(a) Briefly describe the layers in the internet model and the Internet. Support layers?

ANSWER

physical, data link and network layers are network. Support layers are session, presentation and application layers are user support layers. The support layers link these by segmenting and rearranging the data.

Q1 (b) Describe three types of transmission impairment.

ANSWER

There are three types of transmission impairments

① Attenuation.

Attenuation the signal loses some part of energy where the amplitude of the signal may decrease.

② Delay Distortion

Is the change in the ^{wave} form of the signal due to noise

③ Noise.

Q1
 (c) What does the Shannon Capacity have to do with Communication?

ANSWER

Shannon Information Capacity C has long been used as a measure of the goodness of electronic communication channels. It specifies the maximum rate at which data can be transmitted without error if an appropriate code is used. It took nearly a half-century to find codes that approached the Shannon Capacity.

Q1

(c) Compare and Contrast Flow Control and Error Control.

ANSWER:

The main difference between the flow control and error control is that the flow control observes the proper flow of the data from sender to receiver on the other hand, the error control observes that the data delivered to the receiver is error free and reliable.

To ensure reliable communication, there need to exist flow control, error control and flow and error control.

Q1 Explain piggybacking and its usefulness. In which layer of OSI is it used and why?

ANSWER

Piggybacking is sometimes referred to as Wi-Fi Squatting. The usual purpose of piggybacking is simply to gain free network access rather than any malicious intent, but it can slow down data transfer for legitimate users of the network.

Piggybacking improves the efficiency, better use of available channel bandwidth. A similar concept is very common in computer networks called piggybacking. In piggybacking the sender sends the data packets along with the acknowledgment. If any acknowledgment needs to be sent at the time of transmission of the data packet.

Q1

Q7 Brief HDLC with station types, transfer modes, frame types supported and flag field purpose?

ANSWER

Three HDLC station types. The three HDLC station types are:

- Primary station
- Secondary station

- Combined station
- Configuration and Transfer Modes
- Normal Response Mode
- Asynchronous Balanced Mode
- Frames

All frames carry a field of size 1 bit which is known as the "poll/final" bit and is used by the checking point procedure to verify correct transmission. HDLC defines two formats of frames which carry sequence numbers. These types of ~~frames~~ frames are used to provide the reliable data link ~~sequence~~ service.

HDLC is a group of link (layer 2) protocols used to transmit synchronous data packets between point to point nodes.

Q1

(9) Brief the protocols for noiseless channels?

ANSWER

Stop-and-wait protocol is data link layer protocol for transmission of frames over noiseless channels. it provides unidirectional data transmission with flow control facilities but without error control facilities.

* Noise less Protocol

It is unidirectional protocol in which data frames are travelling in only one direction from the sender to receiver.

Q1(h) :- What is differential encoding?

Also Explain the difference between NRZ-L and NRZI. And name the Coding Schemes of multilevel binary and bi-phase.

ANSWER:-

* Differential Encoding :-

In digital communications, differential coding is a technique used to provide unambiguous signal reception when using some types of modulation.

* NRZ-L and NRZI :-

The level of the voltages determines the value of the bit, typically binary 1 maps to logic-level high, and binary 0 maps to logic-level low, and for NRZ-I (NRZ-Invert), two level signal has a transition at a boundary if the next bit that we are going to transmit is a logical 1, and does not have.

⊕ Unipolar (e.g. NRZ scheme)

* Polar (e.g. NRZ-L, NRZ-I, RZ, and Bi-phase)

* Bipolar (e.g. AMI and Pseudoternary)

* Multilevel

* Multitransition.

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Q2: (i) Suppose a Computer Sends —
How Can a Source
Computer be Informed of the Situation?
ANSWER

*

Before using the destination address in an intermediate or the destination ~~code~~ node, the packet goes through error checking that may help the node find the corruption (with a high probability) and discard the packet.

Normally the upper layer protocol will inform the source to resend the packet.

Most protocols issue a special error message that is sent back to the source in this case.

Q2 (j) A device is sending out data at the rate of 1 Mbps. How long does it take to send out a single character (8 bits)?
ANSWER

Step by step solution
Bit rate is the number of bit per second, that is
 $\text{bit rate} = \text{bit/sec}$

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a) 1000 bits are sent for 1 Sec,
 Therefore 10 bits require $10/1000$
 $= 0.01$ Sec.

(b) How long does it take to send out
 a single character (8 bits)?

$$(8/1000) = 8 \text{ ms} = 0.008 \text{ s}$$

Q2 (K) We have a channel with 4 KHz
 bandwidth. If we want to send
 data at 100 kbps. What is the
 minimum SNR_{dB}? With 13 SNR?

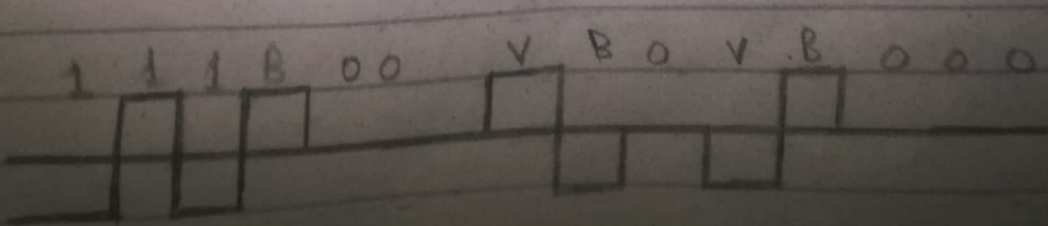
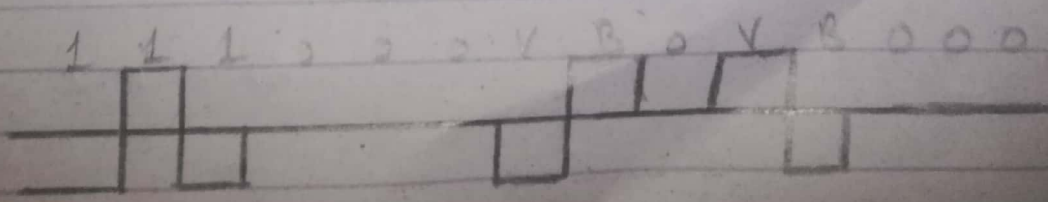
ANSWER:

~~We can say that the minimum~~
~~SNR is 75#~~

We can use the approximate formula
 $C = B(SNR_{dB}/3)$ or $SNR_{dB} = (3C)/B$

We can say that the minimum
 $SNR_{dB} = 3 \times 100 \text{ kbps} / 4 \text{ KHz} = 75 \#$

This means that the minimum
 $SNR = 10^{SNR_{dB}/10} = 10^{7.5} \approx 31,622,776 \#$



* What is SNR?

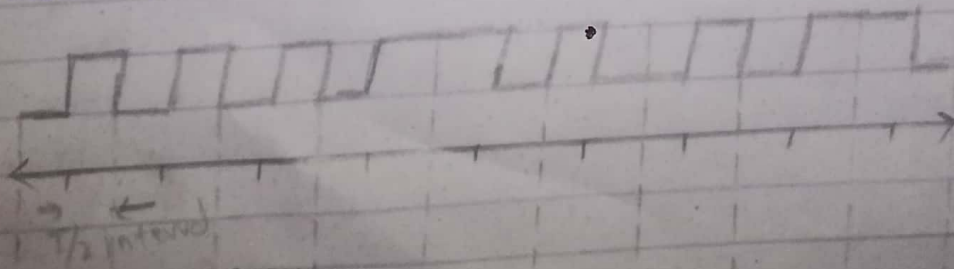
Signal to noise ratio is a measure used in science and engineering that compares the level of a desired signal to the level of background noise.

Q3(a) The waveform here belongs to a Manchester encoded binary data stream. Determine the beginning and end of a bit period (i.e. extract clock information) and give the data sequence.



ANSWER-

In the Manchester encoded binary data stream, transition occurs in the middle of each bit period. The mid-bit transition in the data stream serves as a data bit and clock period.



1 1 1 1 0 0 1 1 0

The bit stream is 111100110

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Q8 (M) Assume that the primary HDLC
Assume 68006-76cc
operation.

ANSWER

Assume that the primary
HDLC station in NRM has
sent six frames to a
secondary. The primary
39; S N(S) count was three
(011 binary) prior to sending the
six frames. If the poll bit
is on in the sixth
frame, second what will be
the N(R) count back from
the secondary after the last
time frame? Assume it.