I begin with the name of Allah, Who is Most kind, Most Merciful.

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Course: Design and Analysis of Algorithms

Instructor: Muhammad Adil ***Asset: Prof.***

Program: BS(CS)

Question :1

Answer:

1) A **vertex** is a Junction where something takes place in Graph.

2) Nodes that share the same Edge are called **Multiple / parallel Edges**

3) Two Edges that are incident on same Node are called **Adjacent edges**

4) A path between two nodes covering minimum number of nodes

5) is called **Simple path**

6) A Closed Path with more than three edges is called **Cycle**

7) A node with Zero In-Degree is called **Source Node**

8) A node with Zero Out-Degree is called **Sink**

9) **Isolated or Null graph** is a Graph with no pair of vertices having a common edge.

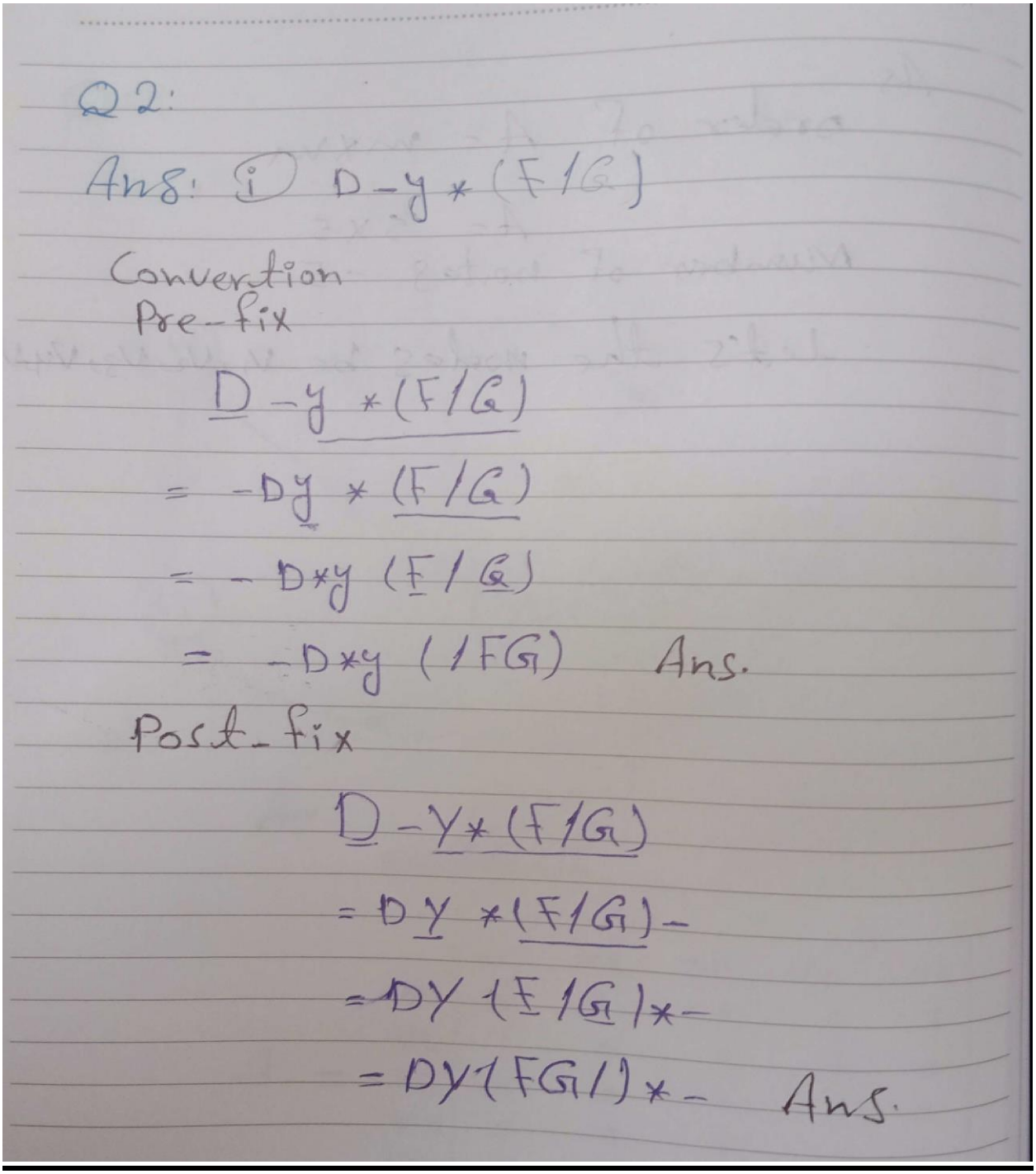
10) **Regular Graph** is a Graph where each node is of the same degree.

11) **Labeled Graph** is a Graph where each Edge is assigned a title.

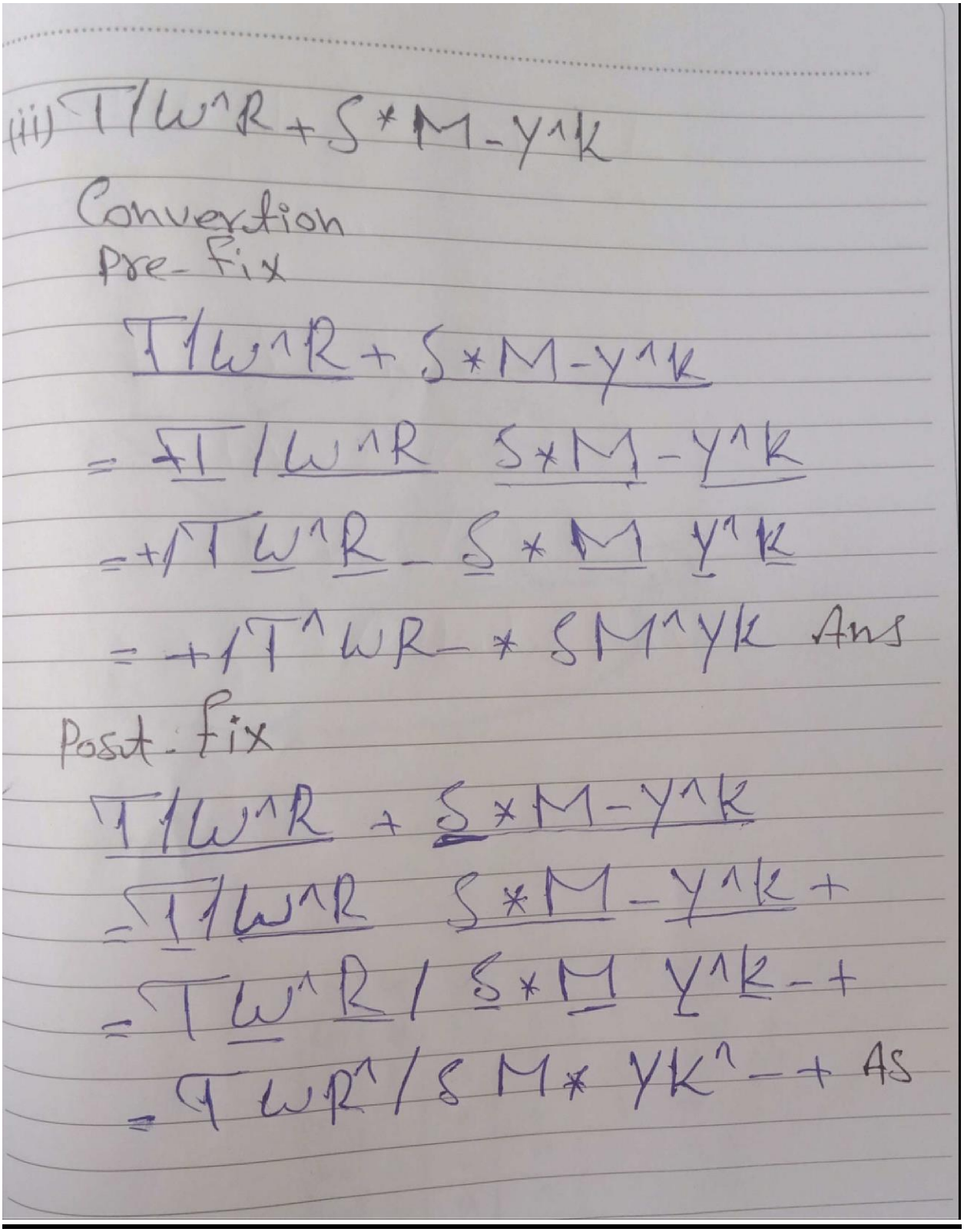
Question :2

Answer:

I. . D – Y * (F / G)

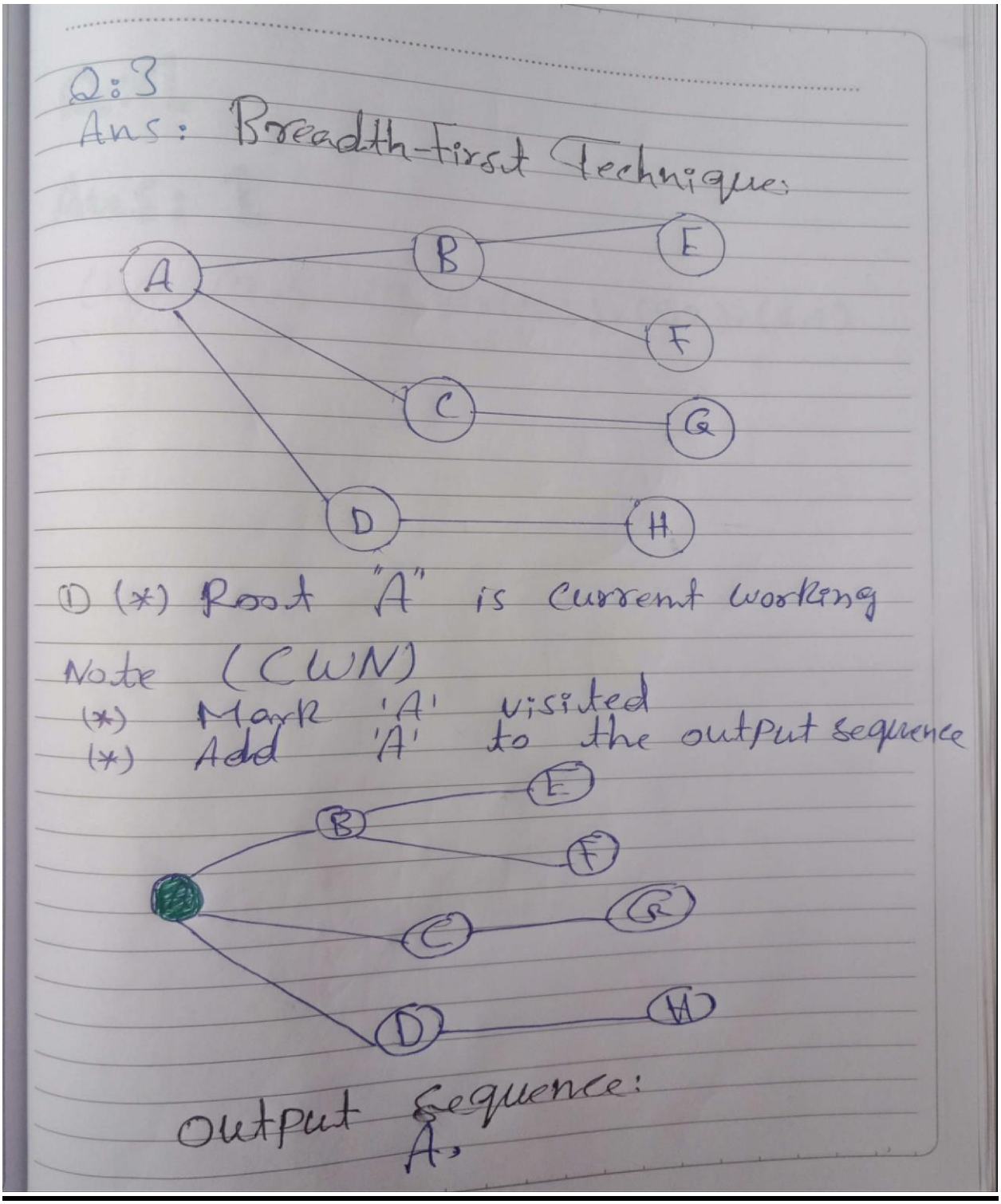


II. T / W ^ R + S * M – Y ^ K


(ii) T/W^R+S*M-Y^K
Convertion
Pre-fix
T/W^R+S*M-Y^K
=+/T/W^R S*M-Y^K
=+/TW^R-S*MY^K
=+/T^WR-*SM^YK Ans
Post-fix
T/W^R+S*M-Y^K
=T/W^R S*M-Y^K+
=TW^R/S*MY^K-+
=TWR^/SM*YK^-+ As

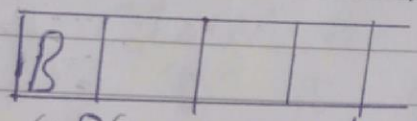
Question :3

Answer:



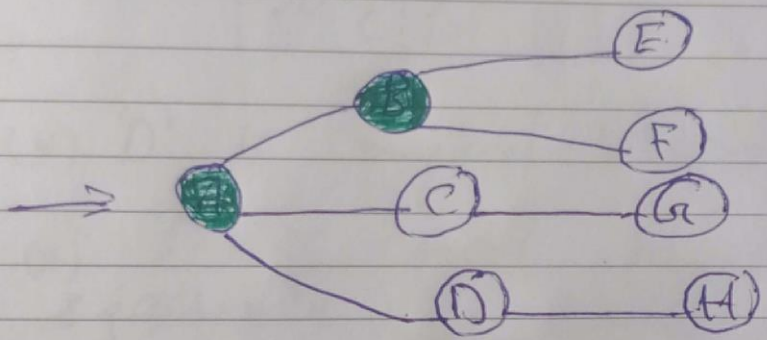
(2) (*) A is adjacent to B, C and D.

(*) Select B and push it into Q



(*) Mark "B" visited

(*) Add "B" to the output sequence

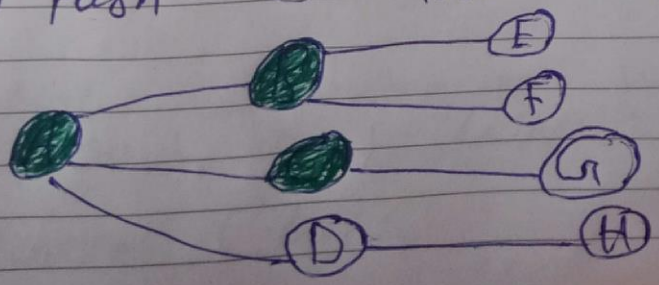


Output sequence:

A, B

(3) (*) Accessing 'C' from CLIN is "A"

(*) Push "C" into Q



Output Sequence

A, B, C

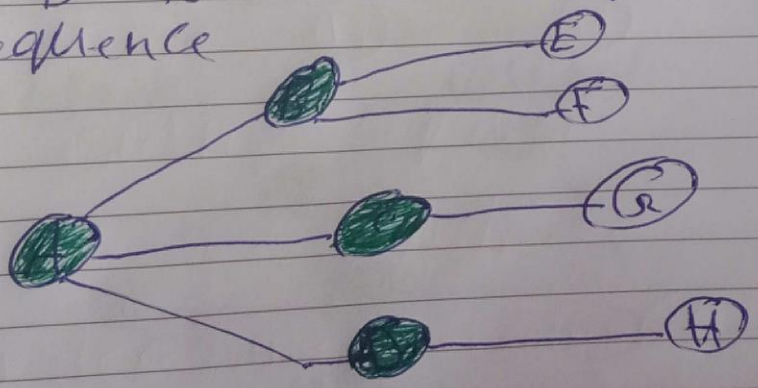
(4) (*) from CWN i.e "A" the adjacent node "D" is selected.

(*) "D" is pushed into the Q

| B | C | D | | | |

(*) "D" is marked visited

(*) "D" is add to the output sequence



output sequence
A, B, G D

(*) Now as there are no more nodes adjacent to CWN i.e "A" so Update CWN.

(*) Select "B" as CLVN.

(*) Pop it from Q

	C	D		

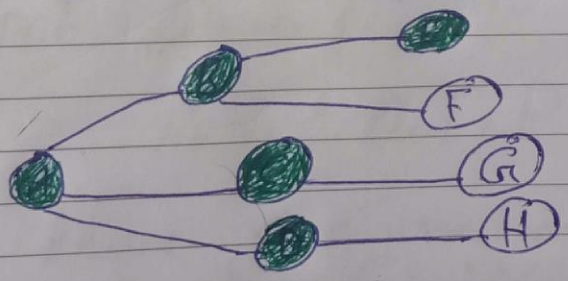
(5) (*) B is adjacent to E and F

(*) Select "E" and Push it into Q

	C	D	E	

(*) Add "E" to the output sequence

(*) Mark "E" visited.



output sequence

A, B, C, D, E

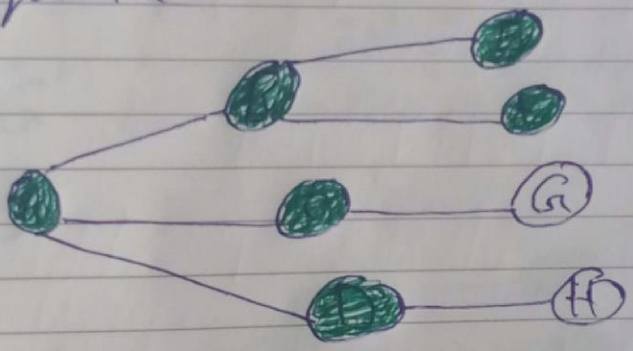
(6) (*) From CLVN i.e "B" access "F"

(*) Push "F" int Q

	C	D	E	F

(*) Mark "F" visited

(*) Add "F" to the output sequence.



Output sequence

A, B, C, D, E, F

(*) As there are no more nodes adjacent to CLVN i.e "B" so update CLVN again

(*) Select "E" as CLVN (New)

(*) "E" is Popped from Q

		D	E	F	

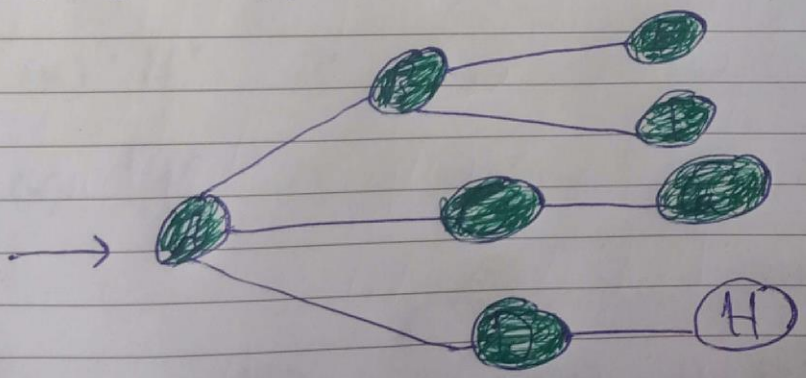
(7) (*) Now "C" is adjacent to "G"

(*) Select "G" and push it into the Q

		D	E	F	G

(*) "G" is marked visited

(*) "G" is added to output seqn



output sequence

A, B, C, D, E, F, G

(*) again there are no more nodes adjacent to CLVN i.e "C" so update CLVN

(*) "D" is selected as new CLVN

(*) "D" is popped from Q

		E	F	G		

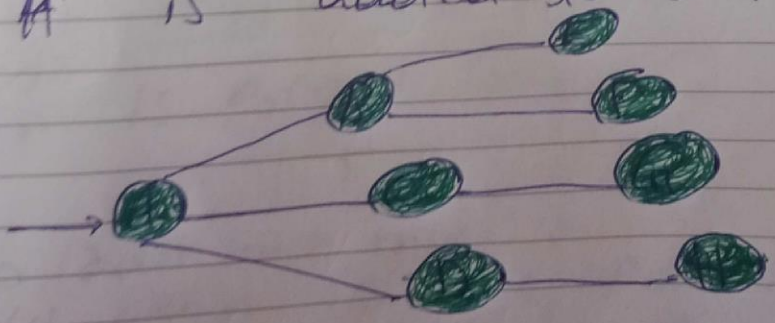
(8) (*) From CLVN i.e "D" adjacent node is H

(*) "H" is selected and is Pushed into the Q

		E	F	G	H		

(*) "H" is marked visited

(*) "H" is added to output sequence

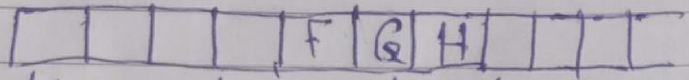


Output Sequence

A, B, C, D, E, F, G, H

(*) Now CLVN is updated to "E"

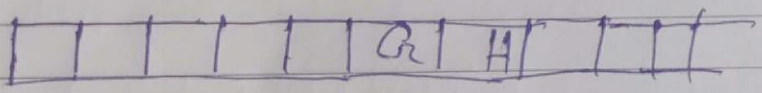
(*) "E" is Popped from Q



(*) No adjacent node to "E"

(*) again CLVN is updated to "F"

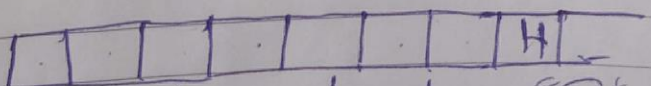
(*) "F" is popped from Q



(*) No adjacent node to "F"

(*) Now again CLVN is updated to "G"

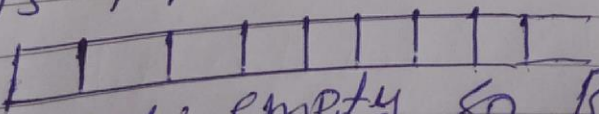
(*) "G" is Popped from Q



(*) No adjacent node to "G"

(*) Now again CLVN is updated to "H"

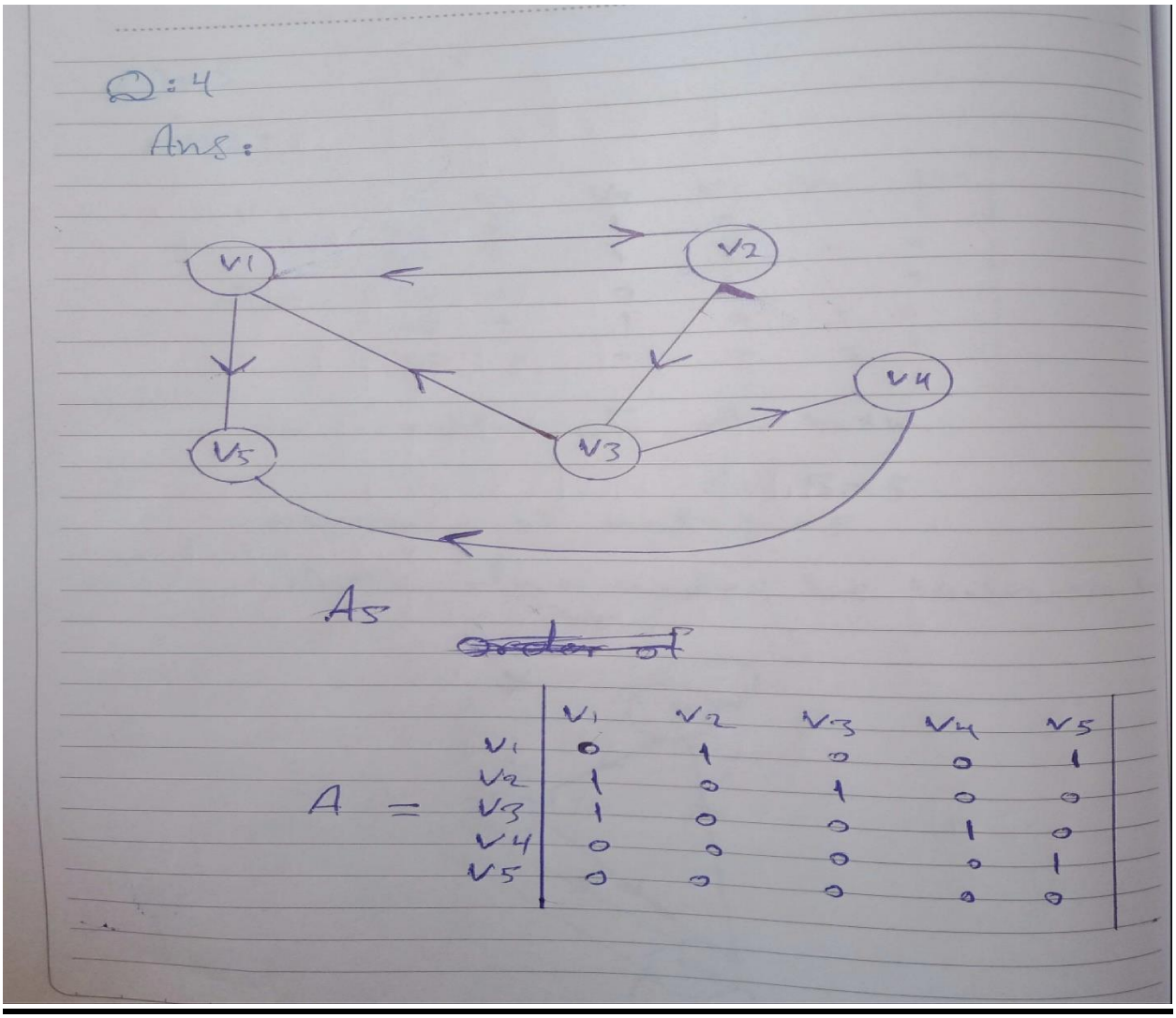
(*) "H" is Popped from Q

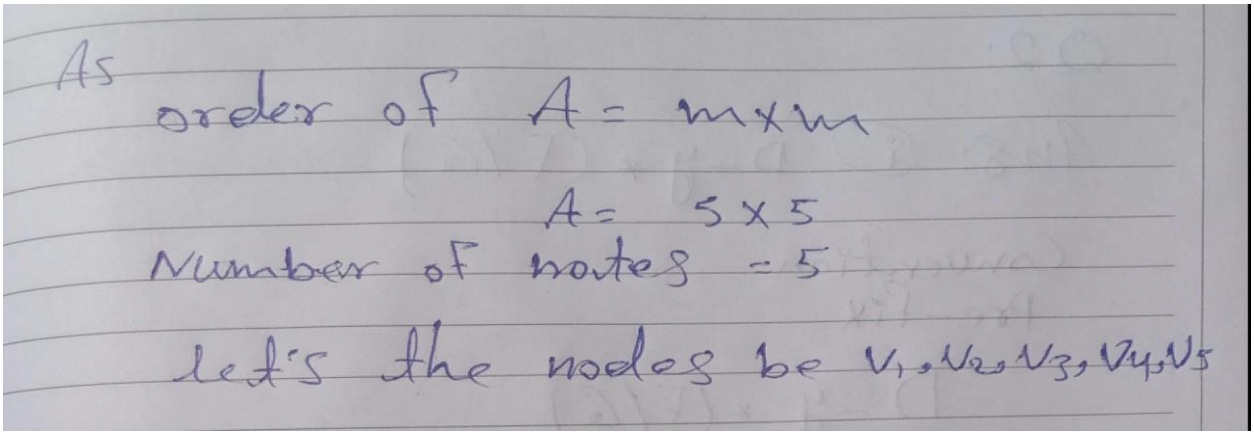


(*) Q is now empty so Breadth First Search stops

Qeustion :4

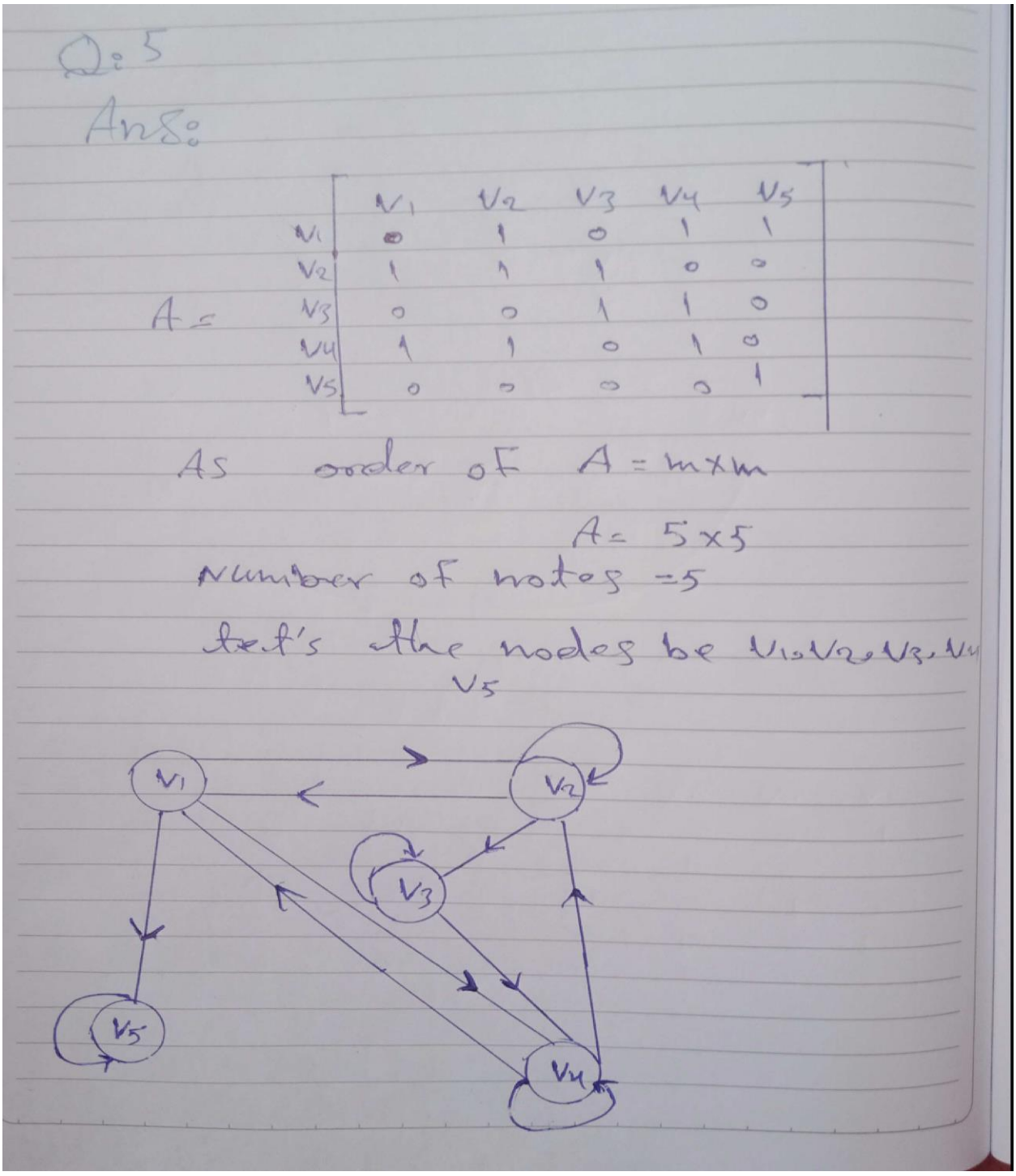
Answer:





Question :5

Answer



End